User-Assisted Secure Association of Wireless Devices*

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The Problem: "Pairing"

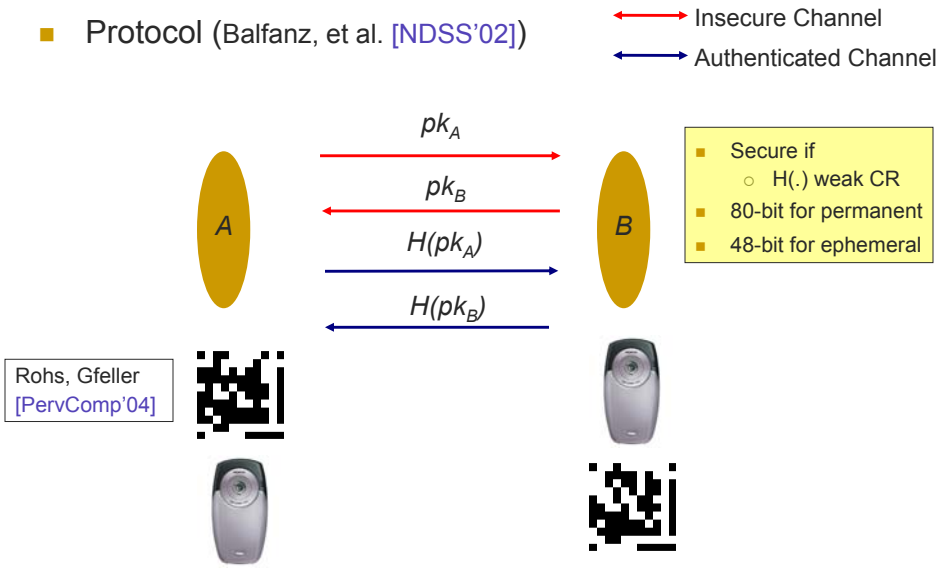
Goal: bootstrap secure communication between Alice's and Bob's devices when they have
- no prior context
- no common trusted CA or TTP

Examples (single user setting)
- Pairing a bluetooth cell phone with a headset
- Pairing a WiFi laptop with an access point

Idea: make use of a physical channel between devices
- with least involvement from Alice and Bob

Seeing-**i**s-**B**elieving (McCune et al. [Oakland'05])

- Protocol (Balfanz, et al. [NDSS'02])



Challenges

- OOB channels are low-bandwidth!
- One of the device might not have a receiver!
- Neither has a receiver and only one has a good quality transmitter
  - (Non-)Universality!
- Protocols might be slow – multiple executions!
- Multiple devices – scalability!

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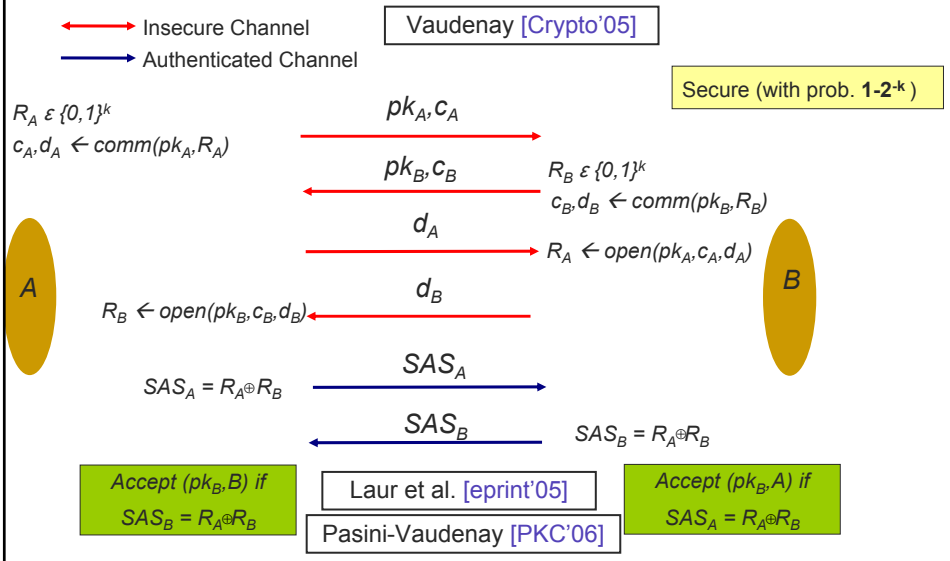
Protocol: **S**hort **A**uthenticated **S**trings (SAS)



Challenges

- OOB channels are low-bandwidth!
- One of the devices might not have a receiver!
  - e.g., keyboard-desktop; AP-phone
- Neither has a receiver and only one has a good quality transmitter
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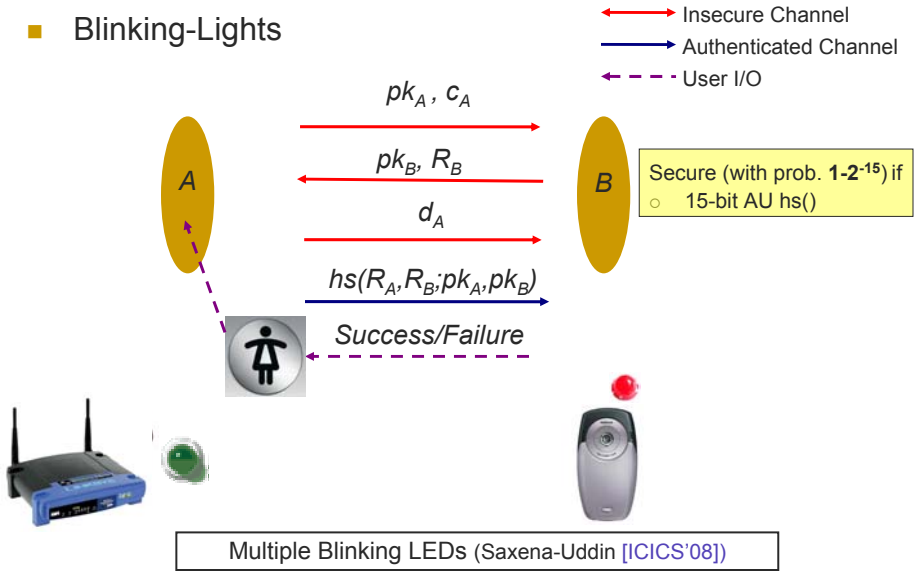
Unidirectional SAS (Saxena et al. [S&P'06])

- Blinking-Lights



Multiple Blinking LEDs (Saxena-Uddin [ICICS'08])

Challenges

- OOB channels are low-bandwidth!
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- Neither has a receiver and only one has a good quality transmitter
  - e.g., AP-laptop/PDA
- Protocols might be slow – multiple executions!
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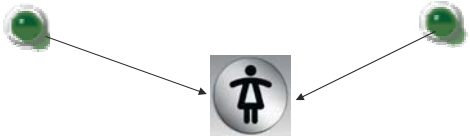
Drawbacks with Prior Research

- Geared for specific pairing scenario
- None are universally applicable
  - Require hardware and interfaces not common across all devices
- User doesn't know what method to use on what pair of devices ➔ confusion!

- We believe: universality would immensely improve security as well as usability

A Universal Pairing Method

- Prasad-Saxena [ACNS'08]
- Use existing SAS protocols
- The strings transmitted by both devices over physical channel should be
  - the same, if everything is fine
  - different, if there is an attack/fault
- Both devices encode these strings using a pattern of
  - Synchronized **beeping/blinking**
  - The user acts as a reader and verifies if the two patterns are same or not

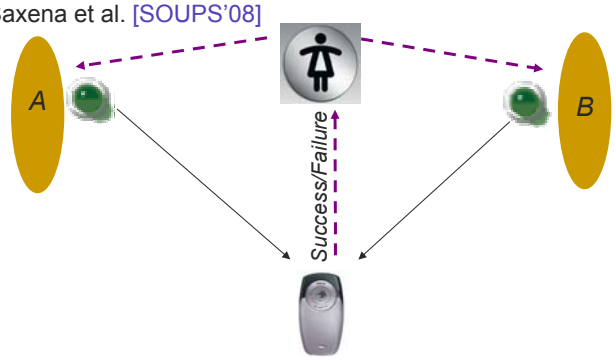


Is This Usable?

- Our test results are promising
  - Users can verify both good test cases and bad ones
- **Blink-Blink** the easiest
  - Very low errors (less than 5%)
  - Execution time ~22s
- Then, **Beep-Blink**
  - Very low errors with a learning instance (less than 5%)
  - Execution time ~15s
- **Beep-Beep** turns out error-prone

Further Improvement: Auxiliary Device

- Saxena et al. [SOUPS'08]



- Auxiliary device needs a camera and/or microphone – a smart phone
- Does not need to be trusted with cryptographic data
- Does not need to communicate with the devices

Further Improvement: Auxiliary Device

- **Blink-Blink**
  - ~14s (compared to 22s of manual scheme)
- **Beep-Blink**
  - Approximately takes as long as the same as manual scheme
  - No learning needed
- In both cases,
  - False negatives are eliminated
  - False positives are reduced
- It was preferred by most users

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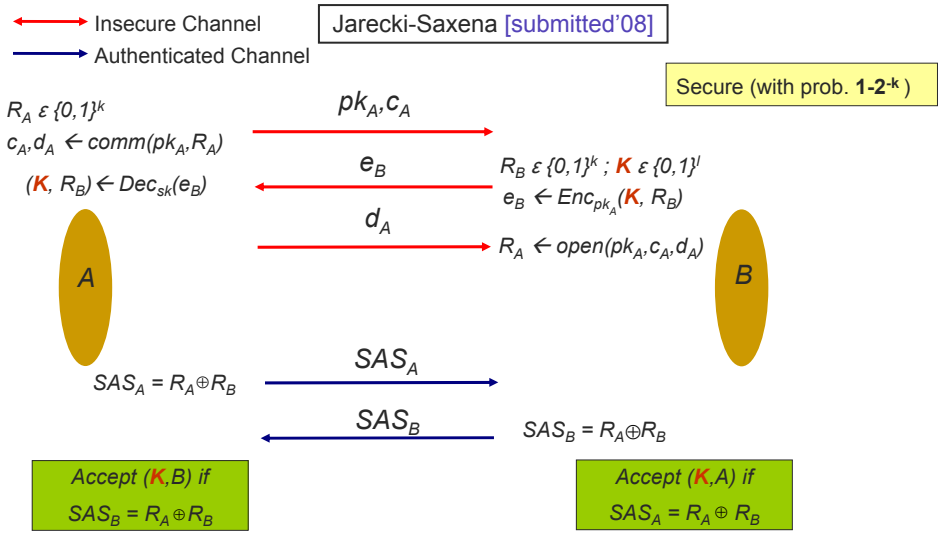
  - (Non-)Universality!
- Protocols can be slow – multiple executions!
  - Key Re-use
- Multiple devices -- scalability

Encryption-based SAS protocol with **Key Re-use**



Challenges

- OOB channels are low-bandwidth!
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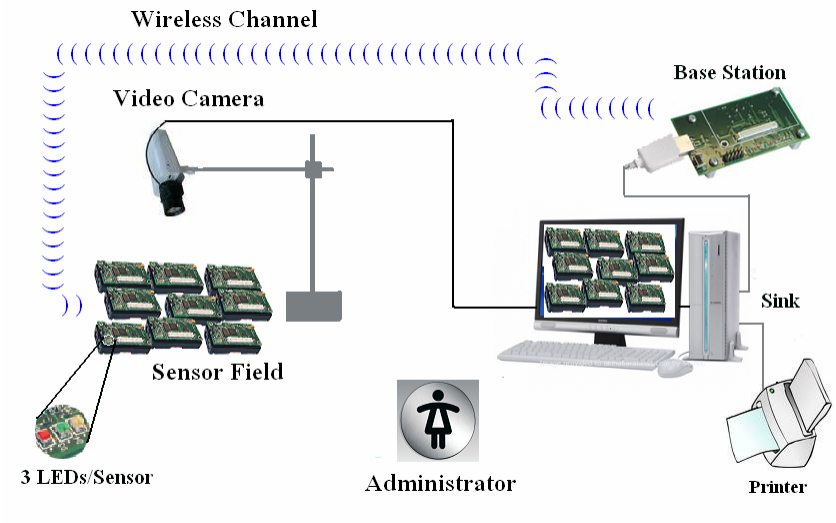
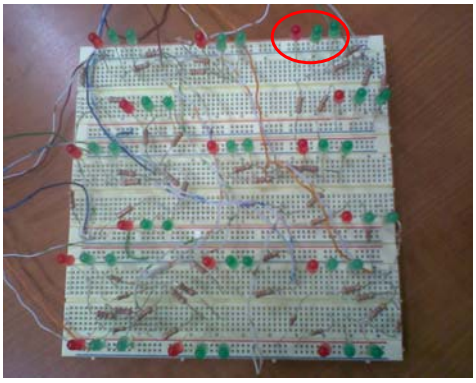
  - (Non-)Universality!
- [Usability!]
- Protocols might be slow – multiple executions!
- Multiple devices – scalability
  - Bootstrapping key pre-distribution on sensors

Sensor Network Initialization

Saxena-Uddin [Submitted'08]

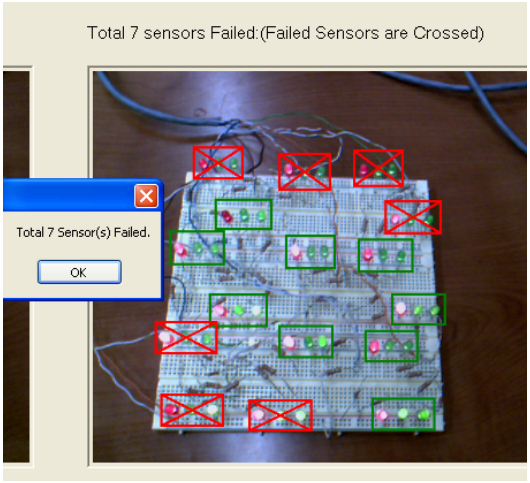


Sensor Network Initialization

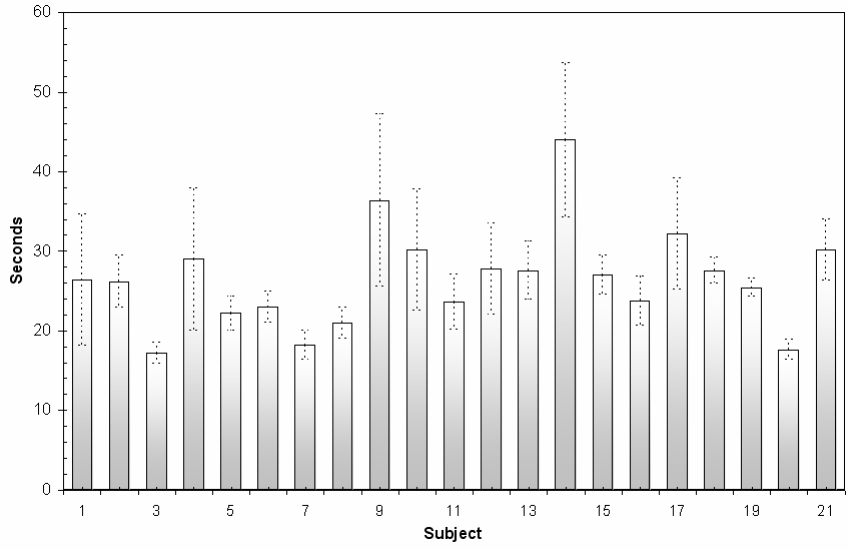


16 sensors with three LEDs each

Sensor Network Initialization



Sensor Network Initialization



Future Work

- “Two-user” setting
- Group-setting
- Pairing RFIDs
- More usability tests

Papers: http://cis.poly.edu/~nsaxena

Thanks!