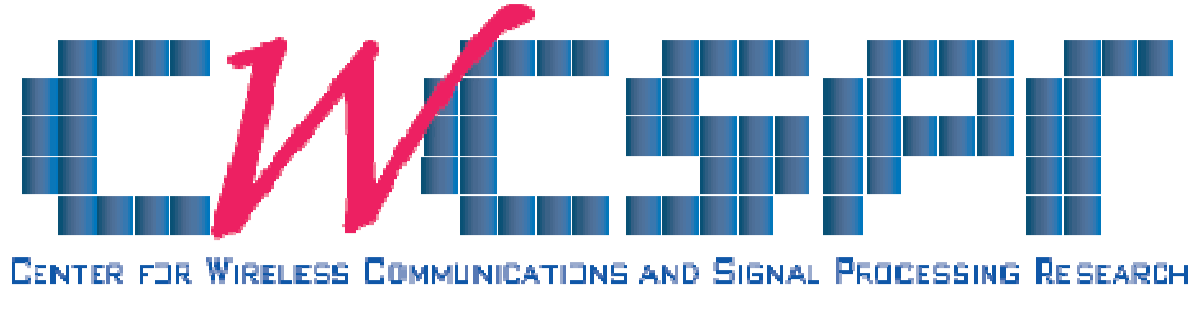


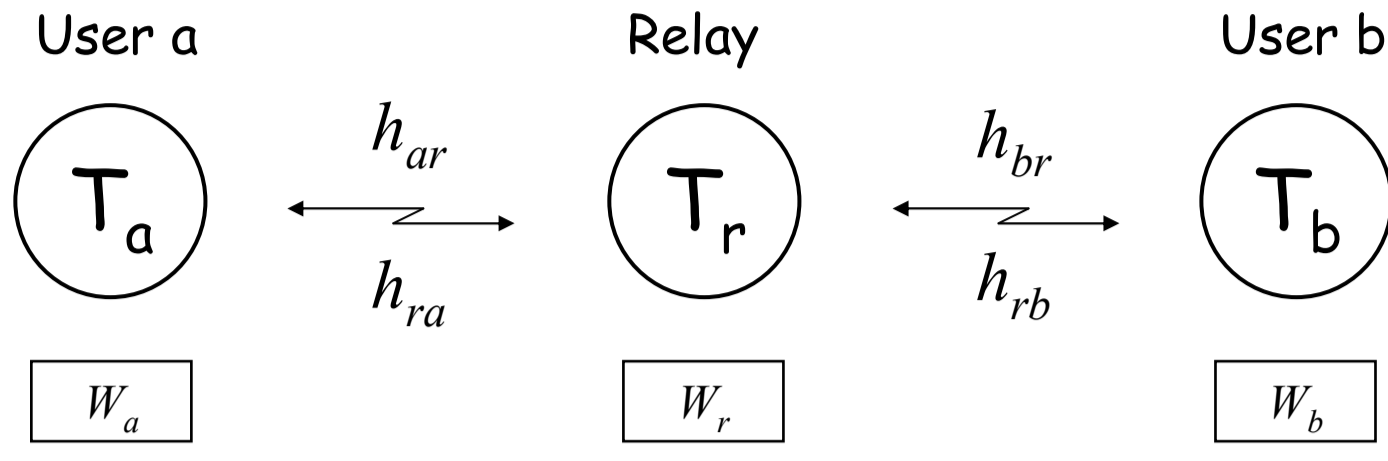
# On the Throughput Region of Single and Two-way Multi-hop Fading Networks with Relay Piggybacking



F. Iannello and O. Simeone  
CWSPR, New Jersey Institute of Technology (USA)



## Two-hop Networks



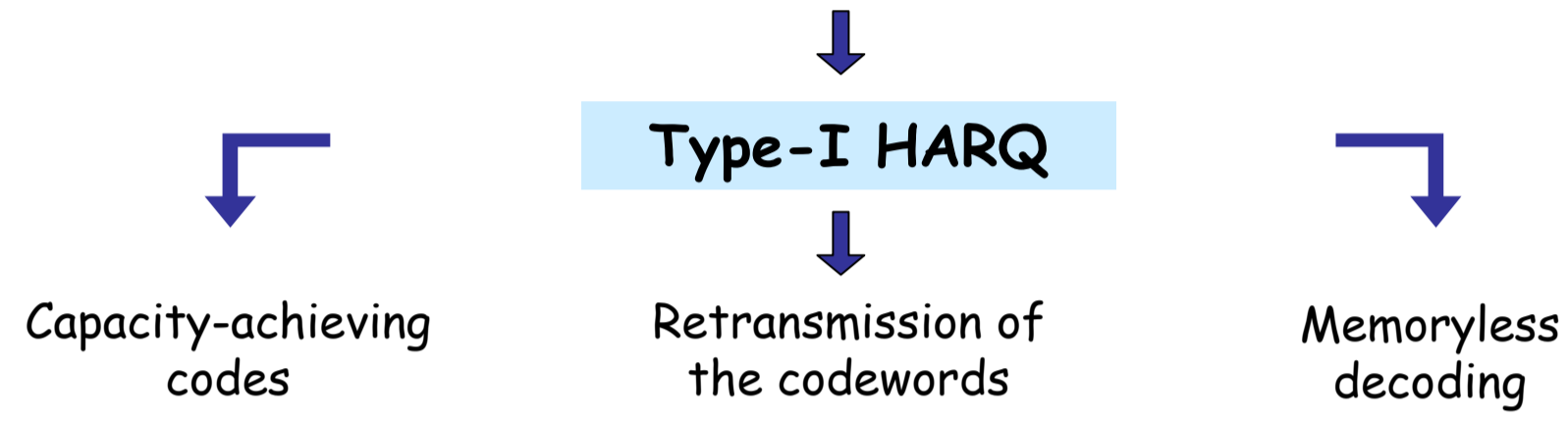
### System requirement and settings:

- ✓ Communication between  $T_a$  and  $T_b$  only through the help of the relay  $T_r$  (one or two-way).
- ✓ Terminal  $T_a$  ( $T_b$ ) wants to transmit messages  $W_a$ 's ( $W_b$ 's) of  $nR_a$  ( $nR_b$ ) bits each to  $T_b$  ( $T_a$ ) (in the one way scenario  $T_b$  has no messages to transmit).
- ✓ The relay  $T_r$  needs to transmit common messages  $W_r$ 's of  $nR_r$  bits each to both users [Tannious '07 and Oechtering '08].
- ✓ Messages are taken from an infinite backlog of data.
- ✓ Reliable communication for applications with no delay constraints.

### System model:

- ✓ Links subject to i.i.d. Block-Rayleigh fading (symmetric channels).
- ✓ No concerns about decoding and processing delays.
- ✓ Half-duplex nodes.

### Proposed solution



**Goal:** Determine the throughput regions for different relaying strategies for both one and two-way scenarios.

Related work on Type-I HARQ without relay's messages can be found in [Popovski '06 and Iannello '09]

## System Constraints

We consider the following operational constraints:

- ✓ Memoryless operations at all the nodes.
- ✓ Decoding at the nodes is based only on the current packet (no combination of different packet "generations" is allowed).
- ✓ A new message is taken from the backlog only when the last packet is correctly decoded at the intended destination.
- ✓ The relay can only piggyback its own messages  $W_r$  to user messages (users' throughput has higher priority than relay's throughput). This avoids the relay to use all the downlink slots for itself.
- ✓ The relay cannot transmit a new message  $W_r$  until the current user messages are not correctly delivered.

## Throughput Definition

Given non-negative transmission rates  $(R_a, R_b, R_r)$  [bit/s/Hz], where  $I_i$  is a successful decoding event indicator variable for packet  $W_i$ :

- ✓ The users' sum-throughput is (one-way,  $R_b=0$  and  $\eta_u = \eta_a$ ):

$$\eta_u = \lim_{M \rightarrow \infty} \frac{1}{M} \sum_{m=1}^M R_a I_a[m] + R_b I_b[m]$$

- ✓ The relay's throughput is:

$$\eta_r = \lim_{M \rightarrow \infty} \frac{1}{M} \sum_{m=1}^M R_r I_r[m]$$

## Throughput Region: Outer Bounds

**Proposition:** The throughput region is included in the union of all pairs  $(\eta_u, \eta_r)$  (one-way) or  $(\eta_u, \eta_r)$  (two-way) that satisfy:

### One-way

$$\begin{aligned} \bullet 2\eta_u + \eta_r &\leq R^* \exp\left(-\frac{2R^* - 1}{P}\right) \\ \bullet \eta_r &\leq \max_{R_r} \frac{R_r}{1 + \exp\left(\frac{2R_r - 1}{P}\right)} \end{aligned}$$

### Two-way

$$\begin{aligned} \bullet \eta_u + \eta_r &\leq R^* \exp\left(-\frac{2R^* - 1}{P}\right) \\ \bullet \eta_r &\leq \max_{R_r} \frac{R_r}{1 + \exp\left(\frac{2R_r - 1}{P}\right)} \end{aligned}$$

**Proof outline:** cut-set principle and half-duplex constraint.

With  $R^* = W_0(P)$ , where  $W_0(\cdot)$  is the Lambert  $W$  function main branch and  $P$  is the SNR (unitary noise variance).

## One-way: Achievable Throughput Regions

### Uplink ( $T_a \rightarrow T_r$ )

$T_a$  transmits its message  $W_a$  of  $nR_a$  bits through a codeword  $x_a(W_a)$ .  $T_a$  keeps transmitting  $x_a$  until  $W_a$  is correctly decoded by  $T_r$ .

### Downlink ( $T_r \rightarrow T_b$ )

#### Joint encoding (JE)

- ✓  $T_r$  encodes  $W_a$  and  $W_r$  in a single compound codeword  $x_r(W_a, W_r)$ .
- ✓  $T_r$  retransmits  $x_r$  until  $W_a$  and  $W_b$  are simultaneously decoded by  $T_b$  (no single codeword can be retrieved).

#### Superposition encoding (SUP)

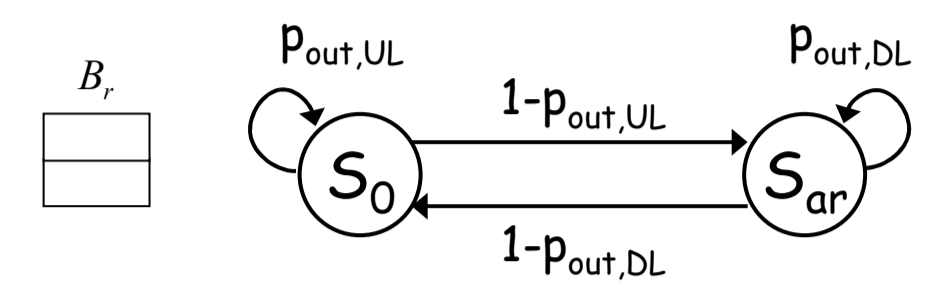
- ✓ The relay superimposes two codewords to obtain:
 
$$x_r = \sqrt{\beta} x'_r(W_a) + \sqrt{1-\beta} x''_r(W_r)$$
- ✓ If  $T_b$  decodes neither  $W_a$  nor  $W_b$ ,  $T_r$  retransmits  $x_r$ .
- ✓ If  $T_b$  decodes  $W_a$  ( $W_r$ ) but not  $W_r$  ( $W_a$ ),  $T_r$  transmits  $x_r$  setting  $\beta=0$  ( $\beta=1$ ).

The codewords are picked up from a Gaussian codebook of size  $2^{nR_i}$ , where  $R_i=R_a$  for  $x_a(W_a)$  and  $x'_r(W_a)$ ,  $R_i=R_a+R_r$  for  $x_r(W_a, W_r)$  and  $R_i=R_r$  for  $x''_r(W_r)$ . All the codewords have an average power constraint:  $\|x_i\|^2 \leq nP$

## One-way: Throughput Analysis

Throughput analysis using Markov chains. States are based on the content of the relay's buffer  $B_r$ .

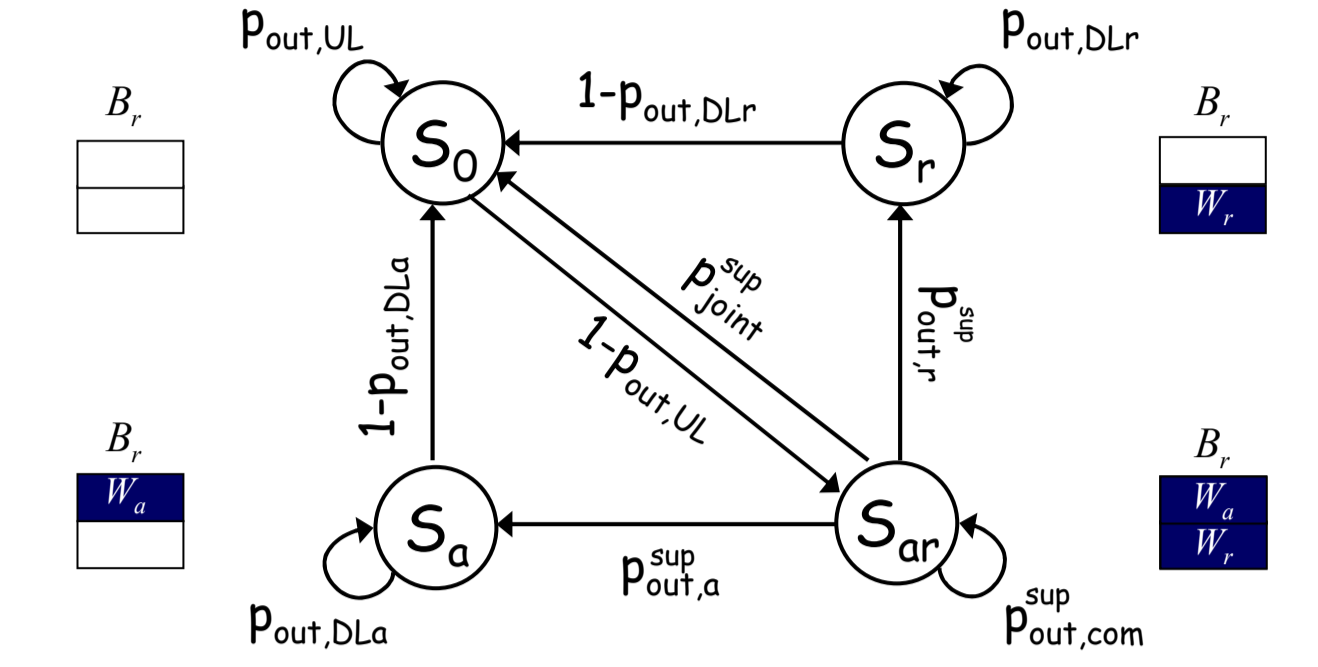
### Joint encoding



$$\eta_i^{JE} = R_i \bar{I}_i^{JE}$$

$$\bar{I}_i^{JE} = \pi_{ar}^{JE} (1 - p_{out,DL})$$

### Superposition encoding



$$\eta_i^{SUP} = R_i \bar{I}_i^{SUP}$$

$$\bar{I}_i^{SUP} = \pi_{ar}^{SUP} (p_{joint}^{SUP} + p_{out,j}^{SUP}) + \pi_i^{SUP} (1 - p_{out,DL,i}^{SUP})$$

Where:  $\bar{I}_i^{SUP,JE} = E[I_i^{SUP,JE}]$ ;  $i, j \in \{a, r\}, i \neq j$

The expressions of the transition probabilities can be found in [Narasimhan '07].  $\pi_i$  indicates the steady state probability of state  $S_i$ .

## Two-way: Achievable Throughput Regions

No multiple access

Uplink ( $T_a \rightarrow T_r, T_b \rightarrow T_r$ )  
Decode-and-Forward (DF)

Multiple access

Single-DF (S-DF)

Joint-DF (J-DF)

- ✓  $T_a$  and  $T_b$  are not allowed to transmit simultaneously.
- ✓  $T_a$  ( $T_b$ ) keeps transmitting until  $W_a$  ( $W_b$ ) is correctly decoded by  $T_r$ .

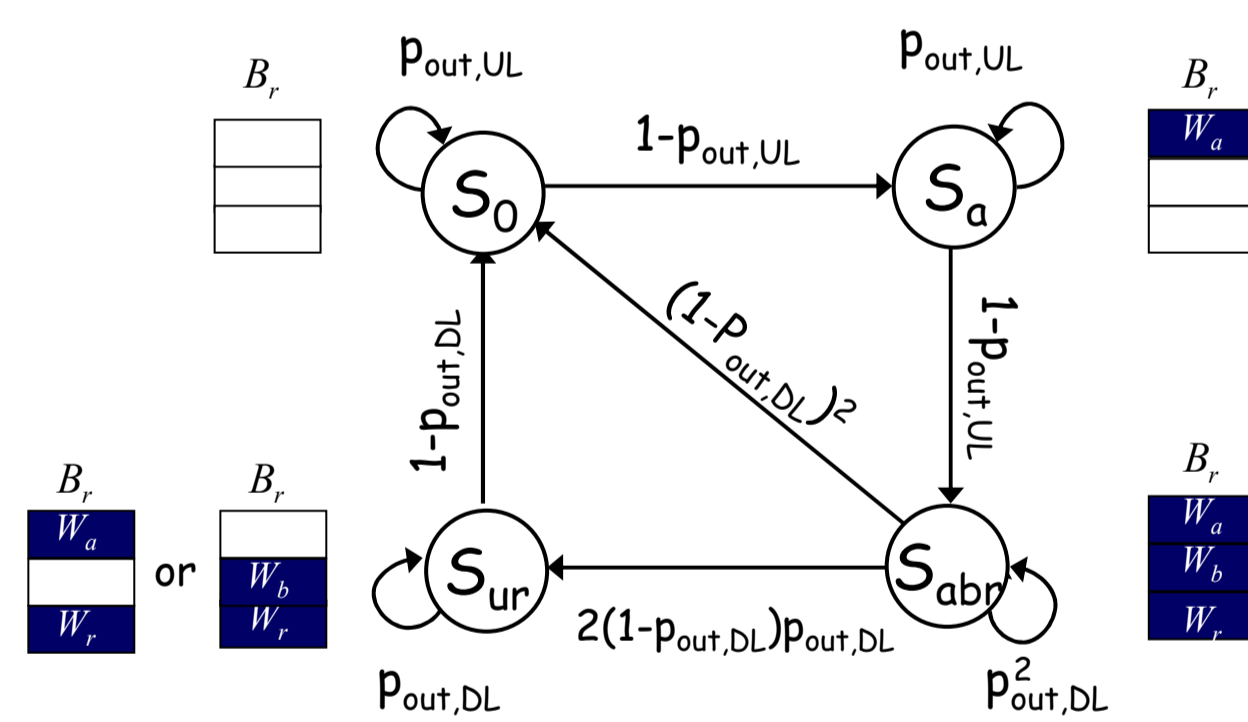
- ✓  $T_a$  and  $T_b$  always transmit simultaneously.
- ✓  $T_a$  and  $T_b$  keep transmitting until both  $W_a$  and  $W_b$  are simultaneously decoded by  $T_r$ .

Downlink ( $T_r \rightarrow T_a, T_r \rightarrow T_b$ )

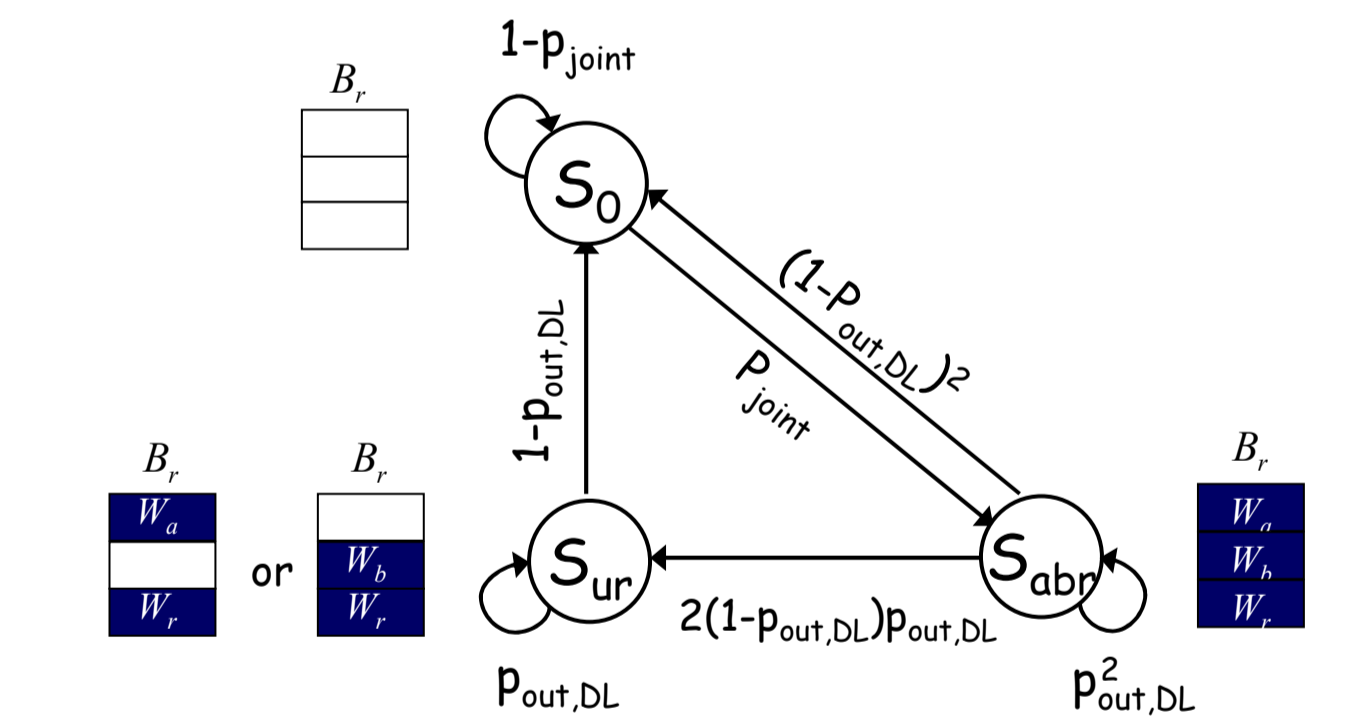
- ✓  $T_r$  encodes messages  $W_a$  and  $W_b$  both of  $nR_r$  bits (symmetric case), and  $W_r$  of  $nR_r$  bits, in a single codeword  $x_r(W_a, W_b, W_r)$  picked up from a Gaussian codebook of size  $2^{n(2R_r+R_r)}$ .
- ✓ Decoding at the destination nodes  $T_a$  and  $T_b$  is performed spanning a codebook of size  $2^{n(R_a+R_b)}$ , thanks to the fact that end users already know their own messages (side information).
- ✓  $T_r$  retransmits  $x_r$  until the last of the two users correctly decodes its intended messages, namely  $W_b$  ( $W_a$ ) and  $W_r$  for  $T_a$  ( $T_b$ ).

## Two-way: Throughput Analysis

### S-DF



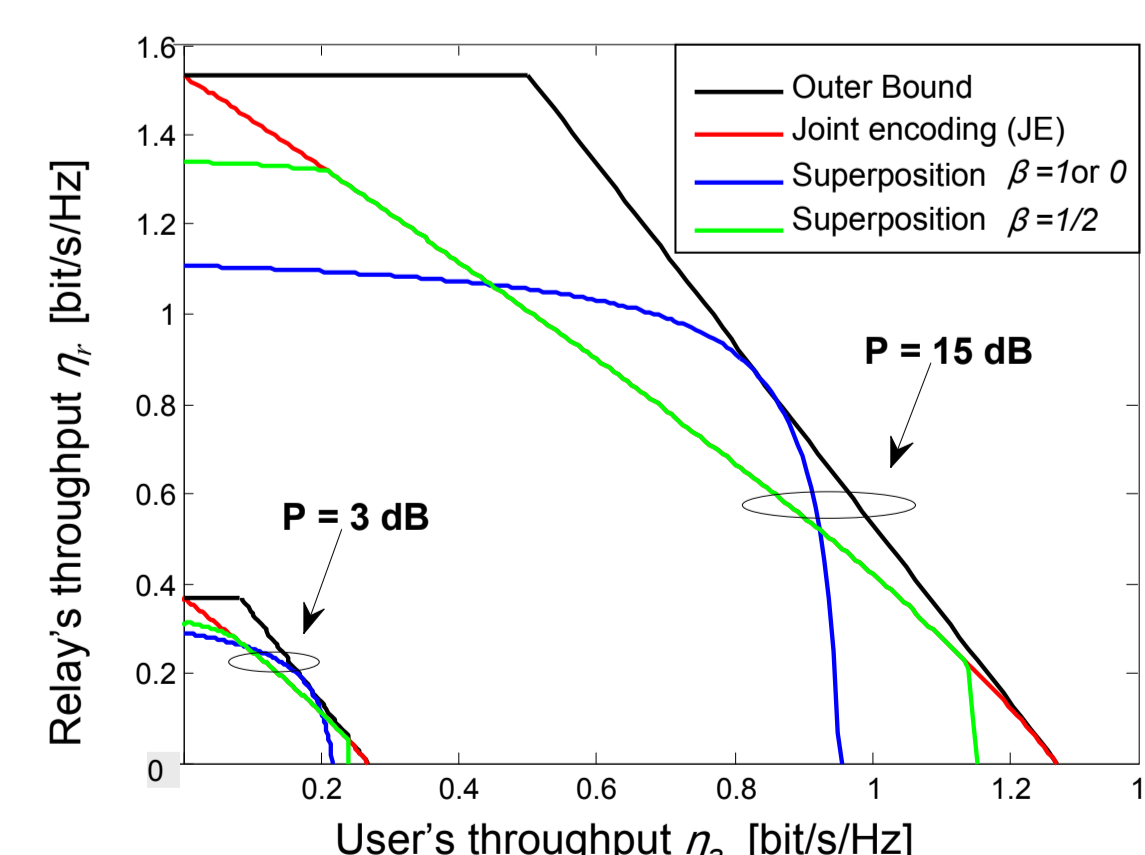
### J-DF



$$\begin{aligned} \eta_u^{(S/J)-DF} &= R_u (1 - p_{out,DL}) (2\pi_{abr}^{(S/J)-DF} + \pi_{ur}^{(S/J)-DF}) \\ \eta_r^{(S/J)-DF} &= R_r (1 - p_{out,DL}) (\pi_{abr}^{(S/J)-DF} (1 - p_{out,DL}) + \pi_{ur}^{(S/J)-DF}) \end{aligned}$$

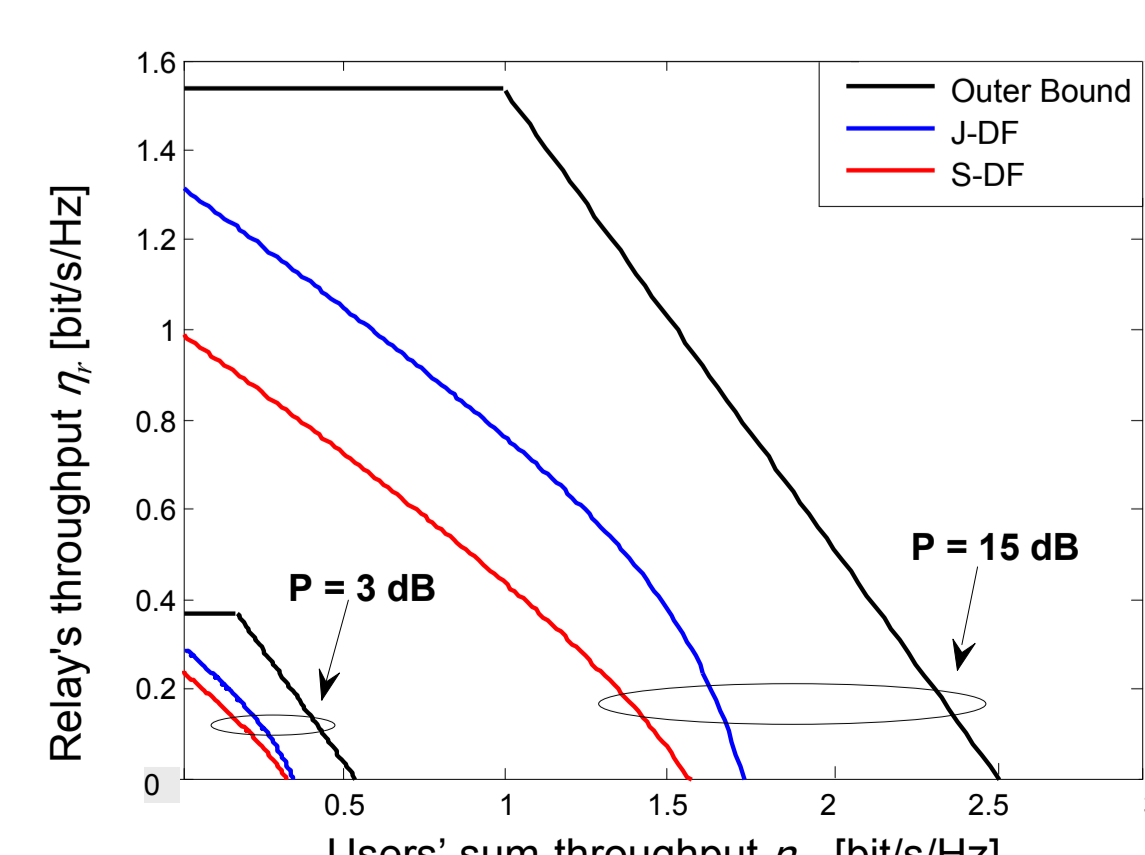
## Numerical Results

### One-way



- ✓  $\beta=1$  ( $\beta=0$ ) corresponds to a time division (TD) scheme where  $W_a$  ( $W_r$ ) is transmitted first.
- ✓ By time-sharing between TD and JE the outer bound can be approached for all the values such that  $\eta_a \geq \eta_r$ .
- ✓ The superposition scheme with TD is optimum for  $\eta_a = \eta_r$ , while joint encoding is optimum for the extreme points, that is,  $\eta_a=0$  and  $\eta_r=0$ .

### Two-way



- ✓ The performance of both S-DF and J-DF schemes are strongly affected by the uplink access. In the S-DF scheme the limiting factor is the time division access, while for the J-DF the bottleneck is due to the ability (or inability) of the relay to perform multiple users decoding.