Review: power systems and optimization

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Chaper 2 in Convex Optimization of Power Systems.

1 Basic electrical quantities

Three-phase, balanced alternating current:

$$v_k(t) = V \cos(\omega t + \phi_k)$$

$$i_k(t) = \overline{I} \cos(\omega t + \phi_k - \psi)$$

$$\phi_k = \frac{2\pi k}{3}, \quad k = 0, 1, 2$$

(Remember, $v_k(t)$ is voltage difference to ground.)

Instantaneous power (in a phase):

$$p_k(t) = v_k(t)i_k(t)$$

= $\frac{\bar{V}\bar{I}}{2}\cos(\psi)(1+\cos(2(\omega t+\phi_k))) + \frac{\bar{V}\bar{I}}{2}\sin(\psi)\sin(2(\omega t+\phi_k)))$

Why three phases?

- Zero return current: $\sum_k i_k(t) = 0$
- Constant instantaneous power: $\sum_{k} p_k(t) = \frac{3\bar{V}\bar{I}\cos(\phi)}{2}$.

Phasors: all parameters are constant (steady-state).

$$V_k = \frac{V}{\sqrt{2}} e^{j\phi_k}$$
$$I_k = \frac{\bar{I}}{\sqrt{2}} e^{j(\phi_k - \psi)}$$

Phasor power quantities:

• Complex power (in one phase)

$$S = V_k I_k^* = \frac{\bar{V}\bar{I}}{2}(\cos(\psi) + j\sin(\psi))$$

• Real power

$$P = \operatorname{real}[S] = \frac{\bar{V}\bar{I}}{2}\cos(\psi) = \operatorname{mean}[p_{k}(t)]$$

• Reactive power

$$Q = \operatorname{imag}[S] = \frac{\bar{V}\bar{I}}{2}\sin(\psi)$$

What are real and reactive power? Observe:

$$p_k(t) = P(1 + \cos(2(\omega t + \phi_k))) + Q\sin(2(\omega t + \phi_k)))$$

 ${\cal P}$ is the coefficient of the non-zero mean part. Q is the coefficient of the zero mean part.

Per phase analysis: symmetry between lines enables us to just analyze one phase, drop k index.

2 Power flow

Consider a power line with phasor impedance Z_{12} and admittance $Y_{12} = g_{12} - jb_{12}$. Ohm's law:

$$I_{12} = (V_1 - V_2)Y_{12}.$$

(a linear relationship)

The power flow is:

$$S_{12} = V_1 I_{12}^* = V_1 (V_1 - V_2)^* Y_{12}^*.$$

(a quadratic relationship)

Why not

$$L_{12} = (V_1 - V_2)(V_1 - V_2)^* Y_{12}^* = |V_1 - V_2|^2 Y_{12}^*?$$

This is the loss in the line. Observe:

$$S_{12} + S_{21} = V_1 (V_1 - V_2)^* Y_{12}^* + V_2 (V_2 - V_1)^* Y_{12}^*$$

= $(V_1 - V_2) (V_1 - V_2)^* Y_{12}^*$
= L_{12}

3

Optimization

 $f(x), x \in \mathbb{R}^n$.

- x_0 is a global minimum of f(x) if $f(x_0) \le f(x)$ for all x.
- x_0 is a local minimum of f(x) if $f(x_0) \le f(x)$ for all x s.t. $||x x_0|| \le \epsilon$, $\epsilon > 0$.

Convexity:

• Function: f(x) is convex if:

$$f(\alpha x + (1 - \alpha)y) \le \alpha f(x) + (1 - \alpha)f(y)$$

for all $0 \le \alpha \le 1$.

- Set: \mathcal{X} is convex if $x, y \in \mathcal{X}$ implies $\alpha x + (1 \alpha)y \in \mathcal{X}$.
- If g(x) is convex, then $\mathcal{X} = \{x \mid g(x) \leq 0\}$ is convex.

Optimization problem:

$$\min_{x \in \mathbb{R}^n} \quad f(x) \\
\text{s.t.} \quad g_i(x) \le 0, \ i = 1, ..., m$$

If f(x) and all $g_i(x)$ are convex, then any local minimum is a global minimum ... a convex optimization problem.

Computational tractability:

- Convex optimization: easy, often polynomial-time
- Nonconvex optimization: hard, often NP-hard

(NP-hard: no polynomial-time (efficient) algorithm can exist)

3.1 Linear programming

(slight misnomer, affine is more accurate)

•
$$f(x) = c^T x$$

- Affine constraints: $g_i(x) = a_i^T x b_i$ (usually as vector: $Ax \leq b$)
- Easiest type of optimization
- Solvable in PT with an IP method, or very fast with simplex method.
- Quadratic programming with $f(x) = x^T C x$ is also easy if $C \succeq 0$ (psd).
- Is it convex? Check definition, yes.

3.2 Mixed-integer programming

$$\min_{\substack{x,y\\ \text{s.t.}}} \quad f(x,y)$$

s.t. $g_i(x,y) \le 0, \ i = 1,...,m$
 $y_i \in \mathbb{Z}$ (the integers)

- NP-hard even when f and g_i are all linear!
- Branch-and-bound and cutting planes are powerful heuristics
- $y_i \in \mathbb{Z}$ is nononvex!
- As we'll see, common in power systems.

3.3 Semidefinite programming

Positive semidefinite:

- $X \in \mathbb{C}^{n \times n}$, Hermitian: $X = X^*$ (conjugate transpose)
- Definition: $z^*Xz \ge 0$ for all $z \in \mathbb{C}^n$
- Equivalent: all eigs. of X nonnegative, all principal minors nonnegative
- Notation: $X \succeq 0$

 $X \succeq 0$ is convex constraint. Proof: Suppose $X, Y \succeq 0$. Then

$$z^*(\alpha X + (1-\alpha)Y)z = \alpha z^*Xz + (1-\alpha)z^*Yz \ge 0.$$

Done!

A semidefinite program (SDP):

$$\min_{X} \quad \operatorname{trace}(CX) \\ \text{s.t.} \quad \operatorname{trace}(A_{i}X) = b_{i} \\ X \succeq 0$$

Feautres of SDP:

- Convex, 1 minimum
- Generalization of LP (don't solve LP as SDP)
- SDP's can be solved in polynomial-time using interior point method.

3.3.1 Example: eigenvalue optimization

Suppose $A(x) \in \mathbb{C}^{n \times n}$ is a linear function of x. Consider:

$$\begin{array}{ll} \min_{x,\lambda} & \lambda \\ \text{s.t.} & \lambda \text{ is the largest eig. of } A(x) \end{array}$$

Eigenvalue definition (informal):

$$\begin{aligned} A(x)v &= \lambda v \implies v^* A(x)v = \lambda v^* v \\ &\Rightarrow \frac{v^* A(x)v}{v^* v} = \lambda \\ &\Rightarrow \max_{v \in \mathbb{C}^n} \frac{v^* A(x)v}{v^* v} = \lambda_{\max} \end{aligned}$$

...Rayleigh quotient. This implies:

$$\lambda_{\max} v^* I v \ge v^* A(x) v \quad \forall v \in \mathbb{C}^n$$

Equivalent to

$$\min_{\substack{\lambda,x\\} \text{s.t.}} \quad \lambda \\ \text{s.t.} \quad v^* (\lambda I - A(x))v \ge 0 \quad \forall v \in \mathbb{C}^n$$

which, by definition of PSD, is equivalent to

$$\min_{\substack{\lambda, x} \\ \text{s.t.} \quad \lambda I - A(x) \succeq 0 }$$

3.4 Quadratically constrained programming

$$\min_{x} \quad x^* C x$$

s.t.
$$x^* A_i x \le b_i$$

How difficult?

- If $C \succeq 0$ and $A_i \succeq 0$, solvable in PT.
- If any are not PSD, NP-hard.

How general?

- Binary constraints: $x \in \{0, 1\} \Leftrightarrow x^2 = x$
- Power flow: $v_1(v_1 v_2)^* y_{12}^* = \dots$
- Both nonconvex!

3.5 Relaxations

Hard problem:

$$F_1: \min_{x \in \mathcal{X}} f(x)$$

Relaxation:

$$F_2: \min_{x \in \mathcal{Y}} f(x), \quad X \subset Y$$

Facts

- Obj. of $F_2 \leq \text{Obj. of } F_1$.
- If x is optimal for relaxation and feasible for exact, x is optimal for exact. **Proof:** Suppose x is relaxed optimal and feasible suboptimal for exact problem. Then $\exists y \text{ s.t. } f(y) < f(x), y \in X$. But by relaxation, $y \in Y$, and therefore x is not relaxed optimal, a contradiction. QED.

3.5.1 SD relaxation

Trace is invariant under cyclic permutations. QCP can be equivalently written:

 $\min_{x} \quad \operatorname{trace}(xx^{*}C)$ s.t. $\operatorname{trace}(xx^{*}A_{i}) \leq b_{i}$ JAT

Identical to:

$$\begin{array}{ll} \min_{x,X} & \operatorname{trace}(XC) \\ \text{s.t.} & \operatorname{trace}(XA_i) \leq b_i \\ & X = xx^* \Longleftrightarrow X \succeq 0, \ \operatorname{rank}(X) = 1 \end{array}$$

 $X=xx^*$ by itself is equivalent to $X\succeq 0$ (unique Cholesky decomposition), $\mathrm{rank}(X)=1.$

Removing a constraint enlarges the feasible set, i.e. relaxation:

$$\begin{array}{ll} \min_{X} & \operatorname{trace}(XC) \\ \text{s.t.} & \operatorname{trace}(XA_{i}) \leq b_{i} \\ & X \succeq 0 \end{array}$$

If solution, X, has rank 1, then relaxation is tight. Feasible, optimal exact solution is Cholesky: $X = xx^*$.

3.5.2 Example: Max-cut

Adjacency matrix

$$A_{ij} = \begin{cases} 1 & \text{if } i \sim j \\ 0 & \text{otherwise} \end{cases}$$

Find the biggest cut (draw)... NP-complete. Mathematically:

$$\max_{x} \quad \frac{1}{2} \sum_{ij} A_{ij} (1 - x_i x_j)$$

s.t.
$$x_i \in \{-1, 1\}$$

Equivalence:

$$x_i \in \{-1, 1\} \Leftrightarrow x_i^2 = 1.$$

Convex relaxation: $X = xx^T$ Equivalent formulation:

$$\max_{x} \quad \frac{1}{2} \sum_{ij} A_{ij} (1 - X_{ij})$$

s.t.
$$X_{ii} = 1, \ X \succeq 0$$