## CIS 435 Programming Exercise Module 6 (30points)

### 1 What to turn in

Follow the guidelines of Handout 10 dated January 23, 2004. Submissions that deviate from these guidelines will be assigned 0 points.

## 2 What to implement

Implementation is required for the function described in part A.

## 3 Part A: Implementation of Deterministic Select (20 points)

Provide an implementation of the Deterministic Selection algorithm with the following syntax and behavior.

```
void vselect(void *keys, int n, int stat, int size, int (*compare)( ), void
**re
sult);
```

keys is a pointer to the input array. Each element of the array is a datatype whose length in bytes is size. The length of the array (input size) is n. compare is a pointer to a function that returns an integer. Its two arguments are pointers to void as well. Depending on whether the first argument of compare is greater, equal, or less than the second, compare returns an 1, 0 or -1. Parameter stat is an integer between 1 (inclusive) and n (inclusive). The stat-th smallest of the n keys will be returned in result which holds the address of an array of size size.

Alternatively, your select may be defined as

```
int iselect(void *keys, int n, int stat, int size, int (*compare)());
```

In iselect the stat-th smallest keys of keys is not returned; its index in keys is however returned. This means the record containing the requested statistic begins at location &keys[iselect(keys, n, stat, size, mycompare) \* size].

# 4 Part B: Experimental Results (10 points)

You will run your implementations with the testing functions provided in **sortg.c** on 2 different data-sets and 3 problem sizes.

- 1. **Problem sizes** are
  - 1. n = 128000.
  - 2. n = 1024000.
  - 3. n = 4096000.
- 2. The two different **data sets** consist of the following test instances.
  - 1. A reverse sorted array of integers where the *i*-th element of the array is n i.

2. An array whose elements are randomly chosen using function random (see sortg.c on how to setup such an array).

a) For each problem size and test instance describe in tabular form (Table 1) the running time of your implementation. A timing of the execution of any function can be obtained similarly to the one provided in sortg.c.

#### 5 Part C: Passing pointers

```
main() {
  char *x;
  x=malloc(size*sizeof(char));
  iselect(keys,n,stat,size,compare,&x);
}
  iselect( ....., void **result)
{  char *statistic;
   statistic=malloc(size*sizeof(char));
   ...
  *result = (void *) statistic;
}
```

If you do this problem correctly, i.e. you collect all 30 points, you will receive 50 Bonus points for a total of 80 points from Problem 5 alone.