Additional MATLAB data types

This is Chapter 6 of the textbook

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J1.1 Complex field. The field of complex numbers C extends the field of real numbers R by including one more element denoted i or j and sometimes called the `imaginary unit`. This is the solution of $x^2 = -1$, and also denoted as $i = j = \sqrt{-1}$, i.e. $i^2 = j^2 = -1$.

J1.2 Complex number. Any complex number $z = (a, b)$ is represented either as a pair of real numbers (a, b) or in the form $z = a + ib$, i.e as a linear combination of 1 and i. In fact $z = a + ib$ is to mean $z = 1 \cdot a + i \cdot b$. With complex numbers we interchangeably use either representation. In any such representation a is called the **real part** and b the **imaginary part** of the complex number z. Since a complex number has two components that are real it can be plotted in the two-dimnensional space as a point with x coordinate a and y coordinate b. We also write $a = Re(z)$ and $b = Im(z)$. A complex number can also be represented in **polar form**

$$z = a + ib = |z|\,(\theta = re^{i\theta},$$

where $r = |z| = \sqrt{a^2 + b^2}$, $a = r\cos(\theta)$ and $b = r\sin(\theta)$. One can also conclude that $\theta = \tan^{-1}(b/a)$. The **magnitude** of complex number z is thus denoted by r (r is always real).

J1.3 Addition/Subtraction. Two complex numbers are added/subtracted by adding/subcracting their corresponding real/imaginary parts. That is, for $z_1 = (a_1, b_1)$ and $z_2 = (a_2, b_2)$, then $z_3 = z_1 + z_2$ is defined as $z_3 = (a_1 + a_2, b_1 + b_2)$, the sum of z_1, z_2. Similarly, $z_4 = z_1 - z_2$, is the difference of z_1 and z_2. Another way to view this is to consider the form $z_1 + z_2 = (a_1 + ib_1) + (a_2 + ib_2)$ as a polynomial addition, where the polynomial unknown (indeterminate) is i not x. Then $z_4 = (a_1 - a_2) + i(b_1 - b_2) = (a_1 - a_2, b_1 - b_2)$.

J1.4 Multiplication. Two complex numbers can also be multiplied to each other. For the multiplication operation to be understood, we use the alternate representation of the numbers as linear combinations of $1, i$. Consider again, $z_1 = (a_1, b_1)$ and $z_2 = (a_2, b_2)$ and let $z_5 = z_1 \cdot z_2$ be the product of z_1, z_2. How can we express it in terms of a_1, a_2, b_1, b_2? The answer is somewhat obvious if one considers $z_5 = (a_1 + ib_1) \cdot (a_2 + ib_2) = a_1a_2 + i^2b_1b_2 + i(a_1b_2 + a_2b_1)$. Given that $i^2 = -1$ the quadratic on i term gets eliminated and thus $z_5 = (a_1a_2 - b_1b_2) + i(a_1b_2 + a_2b_1)$. Therefore $z_5 = (a_5, b_5) = (a_1a_2 - b_1b_2, a_1b_2 + a_2b_1)$.

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J1.4 Division. Two complex numbers can also be divided by each other. Consider again, $z_1 = (a_1, b_1)$ and $z_2 = (a_2, b_2)$ and let $z_6 = z_1/z_2$ be the quotient of z_1 by z_2.

$$z_6 = \frac{z_1}{z_2} = \frac{a_1 + b_1 i}{a_2 + b_2 i} = \frac{(a_1 + b_1 i)(a_2 - i b_2)}{(a_2 + b_2 i)(a_2 - i b_2)} = \frac{(a_1 + b_1 i)(a_2 - i b_2)}{a_2^2 + b_2^2} = \frac{a_1 a_2 + b_1 b_2}{a_2^2 + b_2^2} + i \frac{a_2 b_1 - a_1 b_2}{a_2^2 + b_2^2}$$

J1.5 Conjugates. $z = a + ib$ and $\bar{z} = a - ib$ are called conjugate of each other, i.e. $\bar{\bar{z}} = z$. Conjugate pairs has some interesting properties: $z + \bar{z}$ and $z\bar{z}$ are both real (for $z + \bar{z} = 2s$, and $z\bar{z} = r^2 = a^2 + b^2$). In fact $z\bar{z} = (a^2 + b^2)$ was quite helpful in division, since it formed the denominator of z_1/z_2 . (We should have said in that context that $z_2\bar{z_2}$ was helpful in division since the denominator involved a z_2 not just a z.)

J1.6 Interesting and relevant MATLAB functions.

- `conj(z)`. For a complex number z, it returns the conjugate $\bar{z}$ of z.
- `real(z)`. For a complex number z, it returns $a = Re(z)$ as a double.
- `imag(z)`. For a complex number z, it returns $b = Im(z)$ as a double.
- `angle(z)`. It returns `atan2(imag(z),real(z))`, thus producing a θ such that $-\pi \leq \theta \leq \pi$.
- `isreal(z)`. For a complex number z, it returns `true` if z is real and `false` otherwise.
- `abs(z)`. For a complex number z, it returns its magnitude $\sqrt{(a^2 + b^2)}$ of z.
- $==, \sim=$ operators. Testing for equality or non-equality works fine for complex numbers. All other relational operators work but do not produce the expected result(s); only the real-part of the complex number is used to establish the relationship between the two sides.

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J1.7 Mathematical functions. Several elementary functions work with complex numbers. These include `sin, cos, log, sqrt,` etc.

```
>> a=-1;
>> sqrt(a)
   ans = 0 + 1.0000i
>> angle(a)
   ans = 3.1416
>> conj(a)
   ans = -1
>> imag(sqrt(a))
   ans=1
>> real(sqrt(a))
   ans=0
>> abs(sqrt(a))
   ans=1
```

J2. String conversion

J2.1 String conversion. For a string `a` one can convert the characters of the string into an array of numbers by performing a corresponding conversion: thus `b=double(a)` will convert the ASCII/Unicode values of the characters into `double` values. This can also be effected by a statement `a+0.0`. On the other hand if `d` is an array of ASCII-range values, `char(d)` will make a string out of these values.

```
>> a='Computer'
a = 'Computer';
>> b=double(a)
b =   67   111   109   112   117   116   101   114
>> a+0.0
ans = 67   111   109   112   117   116   101   114
>> d= [ 67 111 109 112 ];
>> char(d)
ans= Comp
>>
```

J2.2 Two-dimensional character arrays. If one decides to create a two-dimensional character array, then each row must have the same length, i.e. the same number of characters. Unless of course, one uses `char` to create the array; in such a case `char` will pad the strings to the length of the longest string.

```
>> monthlist= ['January  '; 'February ';'March    '; 'April    '; 'May      '; 'June     ';
               'July     ';'August   '; 'September'; 'October  '; 'November '; 'December ' ];
>> mont2list= char('January', 'February','March', 'April', 'May', 'June', 'July',
                   'August', 'September', 'October', 'November', 'December' );
>> monthlist(2,:);
ans= February
>> mont2list(3,:);
ans= March
```

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J2.3 Concatenating strings. One can use function `strcat` to concatenate two strings. If one uses `strvcat` the strings are concatenated vertically to create a two dimensional array properly padded (see J2.2).

J2.4 Comparing strings. The functions `strcmp, strcmpi, strncmp, strncmpi` can be used to determine whether two strings, (a) are the same, (b) are the same ignoring case, (c) whether the first n characters are the same, (d) whether the first n characters are the same ignoring case.

J2.5 Comparing strings. A relational operator applied to two strings generates an array of `true, false` values (i.e. `1,0` values) indicating whether the corresponding characters are the same or not.

```
>> a='Computer'; b='Science';
>> x=strcat(a,b)
x= ComputerScience
>> y=strvcat(a,b)
y=
Computer
Science
>> y(2,:)
ans =Science
>> c='computer';
>> strcmp(a,c)
ans = 0
>> strcmpi(a,c)
ans = 1
>> strncmp(a,'C',1);
ans = 1
>> f= a==c
f= 0 1 1 1 1 1 1 1
```

J3. Character Predicate functions

J3.1 Predicate character functions.. A predicate character function can be used to determine whether a character is a letter (`isletter`), or a whitespace that is, space, tab, new line (`isspace`), or into a more general category (`isstrprop('str','category')`). For the `isstrprop` function, a `category` can be one of

`'alpha'` for alphabetic characters.

`'alphanum'` for alphabetic or numeric (alphanumeric) characters.

`'cntrl'` for control characters.

`'digit'` for digits (not numeric).

`'lower'` for lower-case characters.

`'upper'` for upper-case characters.

`'wspace'` for whitespace.

`'xdigit'` for hexadecimal digit.

```
>> a='CS 101-008';
>> isspace(a)
ans = 0 0 1 0 0 0 0 0 0 0
>> isletter(a)
ans = 1 1 0 0 0 0 0 0 0 0
>>isstrprop(a,'upper')
ans = 1 1 0 0 0 0 0 0 0 0
>>isstrprop(a,'digit')
ans = 0 0 0 1 1 1 0 1 1 1
>>isstrprop(a,'xdigit')
ans = 1 0 0 1 1 1 0 1 1 1
```

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J4. String substitution functions

J4.1 Searching characters within a string. One can use the function `findstr(text,pattern)` to return the starting positions of `pattern` within a potentially longer string `text`. If the `text` is a two dimensional array of strings, one should use `strmatch(pattern,text)` instead; in such a case the rows that start (i.e. have `pattern` as a prefix) will be returned.

J4.2 Searching and replacing characters within a string. Function `strrep(text,pattern, new)` will search for `pattern` in `text` and will replace it by `new`.

J4.3 Tokenization of a string. The `strtok (text,delimiter)` function returns the characters before the first occurrence of a delimiting character in the input string plus the remaining characters of the string. The default delimiting character is whitespace.

J4.4 Other functions. One can use the functions `upper, lower` to convert case (note we write `upper` not `isupper`). Function `length` returns the length of a string, and `deblank` removes TRAILING whitespace, whereas `strtrim` removes both LEADING and TRAILING whitespace.

```
>> monthlist= ['January  '; 'February ';'March    '; 'April    '; 'May      '; 'June     ';
              'July     ';'August   '; 'September'; 'October  '; 'November '; 'December ' ];
>> strmatch('Ju',monthlist);
ans =
   6
   7
>> for jj=1:12
     b = [b monthlist(jj,:) ];
   end
>> findstr(b,'Ju');
ans =  46 55
>> a='123456789123456789';
>> strrep(a,'234','0000');
ans= 10000567891000056789
>> [token remainder] = strtok(a,'5');
>> token =1234
>> remainder =56789123456789
```

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J5. String conversion functions

J5.1 Numeric to string conversion. Function `int2str` can convert an integer into a string. For floating-point numbers `num2str` must be used. Function `num2str` can accept a second argument which can be either a numeric value that indicates the number of digits (including decimal) that will be converted or a generic argument similar to that used in an `fprintf` function. Thus a `'%10.5f'` can be a second argument to `num2str`.

J5.2 Matrix to string conversion. Function `mat2str` can convert a matrix into a string.

J5.3 sprintf. Function `sprintf` is similar to `fprintf` except that the output goes to a string instead of the MATLAB command window.

J5.4 String-to-Numeric conversion. Function `eval` accepts a string as an argument and evaluates it, as long as it is a MATLAB expression.

J5.5 str2double. Function `str2double` accepts a string as an argument and converts it into a `double` number.

J5.6 sscanf . Function `sscanf(string,format)` can convert a string into numeric form according to a format conversion character which can be `'%g'` for floating-point numbers, or `'%d'` for integers. Thus `sscanf(num2str(pi,7),'%g');` returns `3.1416` and `sscanf(num2str(pi,7),'%d');` returns `3`.

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J6. Numeric data types in MATLAB

J6.1 Default numeric data type: `double` and `single`. In MATLAB, a variable is initialized to a `double` data type that is 8 byte long. Thus if if write $2*3$ in MATLAB we obtain the result in `ans`. If we check using `whos` the type of `ans` we realize it is defined as a `1x1 double array`. We can overwrite this default behavior for example by typing in MATLAB `single(2*3)`. In this latter case the result will be stored in a floating number that is a `float` i.e. requires only 4 bytes. So if we type `whos` we realize that `ans` is a `single array`

J6.2 Integer data types. MATLAB supports 8-, 16-, 32-, and 64-bit `signed` and `unsigned` integers. These data types are `int8, int16, int32, int64, uint8, uint16, uint32, uint64`. If one uses integer data types, one needs to be careful not to cross boundaries related to the representation of integers. For example if one defines `a=1024` and then writes `b=uint8(a)`, to convert a into an 8-bit unsigned integer, the 1024 value can not be represented with 8 bits of an unsigned integer that can only represent integers from 0 through 255. In that case the value stored in `b` will be `255` since a's value is larger than the larger possible value represented by `uint8`.

J6.3 Mix and matching data types. Be careful when you perform operations in which the operands are of different types (integer or floating-point). Certain operations might not be supported. For example `single(10)+int32(100)` is not possible.

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