

CS408 Cryptography & Internet Security

Lecture 3: Classical cryptosystems (Vigenère cipher)

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Towards Poly-alphabetic Substitution Ciphers

- Main weaknesses of mono-alphabetic substitution ciphers
 - each letter in the ciphertext corresponds to only one letter in the plaintext letter
- Idea for a stronger cipher (1460's by Alberti)
 - use more than one cipher alphabet, and switch between them when encrypting different letters
- Developed into a practical cipher by Blaise de Vigenère (published in 1586)
 - Was known at the time as the “indecipherable cipher”

The Vigenère Cipher

Definition

Given m (a positive integer), $P = C = (Z_{26})^n$, and $K = (k_1, k_2, \dots, k_m)$ a key, we define:

Encryption:

$$e_k(p_1, p_2, \dots, p_m) = (p_1 + k_1, p_2 + k_2, \dots, p_m + k_m) \pmod{26}$$

Decryption:

$$d_k(c_1, c_2, \dots, c_m) = (c_1 - k_1, c_2 - k_2, \dots, c_m - k_m) \pmod{26}$$

Example: key = LUCK ($m = 4$)

plaintext:	C	R	Y	P	T	O	G	R	A	P	H	Y
key:	L	U	C	K	L	U	C	K	L	U	C	K
ciphertext:	N	L	A	Z	E	I	I	B	L	J	J	I

Security of Vigenère Cipher

- Vigenère **masks the frequency** with which a character appears in a language: one letter in the ciphertext corresponds to multiple letters in the plaintext. Makes the **use of frequency analysis more difficult**.
- Any message encrypted by a Vigenère cipher is a collection of as **many shift ciphers** as there are letters in the key.



Vigenère Cipher: Cryptanalysis

- Find the **length of the key**.
- **Divide** the message into that many shift cipher encryptions.
- **Use frequency analysis** to solve the resulting shift ciphers.
 - how?



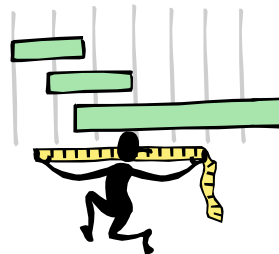
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How to Find the Key Length?

- For Vigenere, as the length of the key increases, the letter frequency shows less English-like characteristics and becomes more random.
- Two methods to find the key length:
 - Kasisky test
 - Index of coincidence (Friedman)



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Kasisky Test

- Note: two identical segments of plaintext, will be encrypted to the same ciphertext, if they occur in the text at the distance Δ ,
 $\Delta \equiv 0 \pmod{m}$, m is the key length

- Algorithm:



- Search for pairs of identical segments of length at least 3
- Record distances between the two segments: $\Delta_1, \Delta_2, \dots$
- m divides $\gcd(\Delta_1, \Delta_2, \dots)$

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Example of the Kasisky Test

P	T	H	E	S	U	N	A	N	D	T	H	E	M	A	N	I	N	T	H	E	M	O	O	N
Key	K	I	N	G	K	I	N	G	K	I	N	G	K	I	N	G	K	I	N	G	K	I	N	G
C	D	P	R	Y	E	V	N	T	N	<u>B</u>	<u>U</u>	<u>K</u>	W	I	A	O	X	<u>B</u>	<u>U</u>	<u>K</u>	W	W	B	T

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Kasisky Test: Another Example

- Moonsunstarsmoonsunsmooth
- Key: alfa
- MZTNSFSSSTLWSMZTNSFSSMZTTHSWW
- 12,12,8
- Key length divides 12, 8, it's not 3, it's either 2 or 4

Index of Coincidence (Friedman)

Informally: Measures the probability that two random elements of an n-letter string x are identical.

Definition:

Suppose $x = x_1x_2\dots x_n$ is a string of n alphabetic characters.

Then $I_c(x)$, the index of coincidence is:

$$I_c(x) = P(x_i = x_j)$$

where i, j are chosen at random from $[1, 2, \dots, n]$

Index of Coincidence (Friedman)

The I_C is specific to each language.

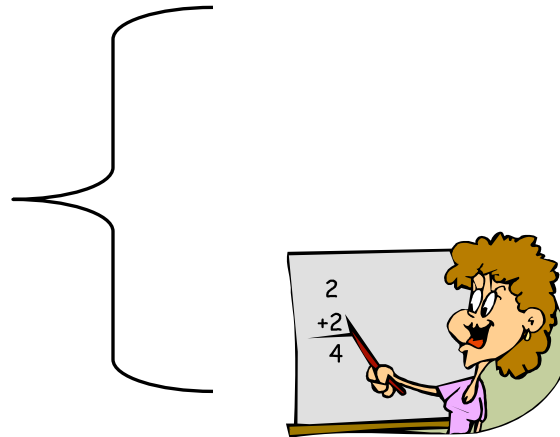
If we have a text (a string) in English and another text in Spanish, then the I_C for the two strings will be different.

Index of Coincidence (cont.)

- Reminder: binomial coefficient $\binom{n}{k} = \frac{n!}{k!(n-k)!}$
- Consider the plaintext $x = x_1 x_2 \dots x_n$
- Let f_0, f_1, \dots, f_{25} be the number of occurrences of characters A, B, ... Z in x (frequencies of letters)
- Let p_0, p_1, \dots, p_{25} be the probabilities with which A, B, ... Z appear in x (i.e., $p_i = f_i / n$, for $i=0..25$)
- We want to compute .

$$I_c(x) = P(x_i = x_j)$$

Begin Math



Elements of Probability Theory

A random experiment has an unpredictable outcome.



Definition

The **sample space (S)** of a random phenomenon is the **set of all outcomes** for a given experiment.

Definition

The **event (E)** is a subset of a sample space (an event is any collection of outcomes).

Basic Axioms of Probability

If E is an event, we use $Pr(E)$ to denote the probability that event E occurs.

The following hold true:

- (a) $0 \leq Pr(A) \leq 1$ for any set A in S .
- (b) $Pr(S) = 1$, where S is the sample space.
- (c) If E_1, E_2, \dots, E_n is a sequence of mutually exclusive events (that is $E_i \cap E_j = \emptyset$, for all $i \neq j$), then:

$$Pr(E_1 \cup E_2 \cup \dots \cup E_n) = \sum_{i=1}^n Pr(E_i)$$

Probability: More Properties

If E is an event and $Pr(E)$ is the probability that the event E occurs. then

- $Pr(\hat{E}) = 1 - Pr(E)$ where \hat{E} is the complimentary event of E

- If outcomes in S are equally likely, then

$$Pr(E) = |E| / |S|$$

(where $| \cdot |$ denotes the cardinality of the set)

So $Pr(E)$ equals the ratio between the number of outcomes that result in the event occurring (positive outcomes) and the total number of possible outcomes.

Example

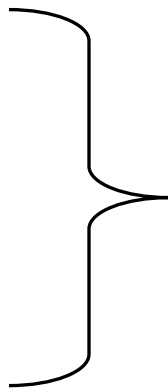
Random throw of a pair of dice.
What is the probability that the sum is 3?

Solution: Each die can take six different values $\{1,2,3,4,5,6\}$. The number of possible events (value of the pair of dice) is 36, therefore each event occurs with probability $1/36$.

Examine the sum: $3 = 1+2 = 2+1$
The probability that the sum is 3 is $2/36$.

What is the probability that the sum is 11?
What is the probability that the sum is 12?

End Math



Index of Coincidence (cont.)

- We can choose two elements out of the string of size n in $\binom{n}{2}$ ways
- For each i , there are $\binom{f_i}{2}$ ways of choosing the two elements to be i :
(S is the size of the alphabet)

$$I_c(x) = \frac{\sum_{i=0}^S \binom{f_i}{2}}{\binom{n}{2}} = \frac{\sum_{i=0}^S f_i(f_i - 1)}{n(n-1)} \approx \frac{\sum_{i=0}^S f_i^2}{n^2} = \sum_{i=0}^S p_i^2$$

THIS IS AN APPROXIMATION IF n is VERY LARGE

Example: IC of a String

- Consider the text: **THE INDEX OF COINCIDENCE**

$$I_c(x) = \frac{\sum_{i=0}^S f_i(f_i - 1)}{n(n-1)}$$

- There are 21 characters, so $n = 21$, $S = 25$

$$I_c = (3*2 + 2*1 + 4*3 + 1*0 + 1*0 + 3*2 + 3*2 + 2*1 + 1*0 + 1*0) / 21*20 = 34/420 = 0.0809$$

Example: IC of a Language

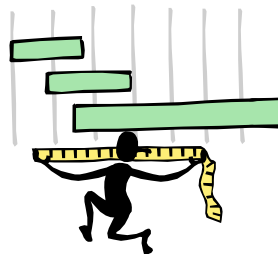
For English text, $S = 25$ and p_i can be estimated
(p_i is the probability with which character i appears in a large corpus of English text)

Letter	p_i	Letter	p_i	Letter	p_i	Letter	p_i
A	.082	H	.061	O	.075	V	.010
B	.015	I	.070	P	.019	W	.023
C	.028	J	.002	Q	.001	X	.001
D	.043	K	.008	R	.060	Y	.020
E	.127	L	.040	S	.063	Z	.001
F	.022	M	.024	T	.091		
G	.020	N	.067	U	.028		

$$I_c(x) = \sum_{i=0}^{25} p_i^2 = 0.065$$

Find the Key Length

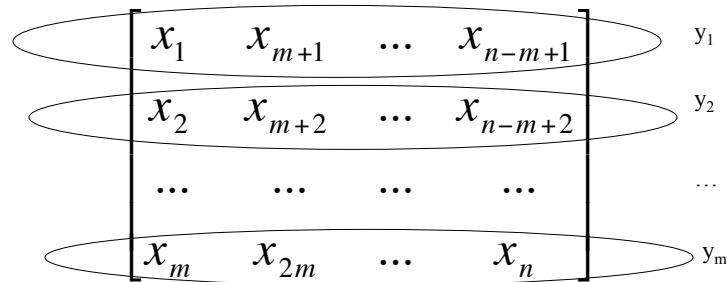
- For Vigenère, as the length of the keyword increases, the letter frequency shows less English-like characteristics and becomes more random.
- Two methods to find the key length:
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Finding the Key Length

Ciphertext $x = x_1x_2\dots x_n$

m is the guessed key length (this is guessed, we start with $m=3$, then try 4,5,6,...)



Guessing the Key Length

- Try various values for m
- If m is the key length, then the texts y_i “look like” **English** text

$$I_c(y_i) \approx \sum_{i=0}^{25} p_i^2 = 0.065 \quad \forall 1 \leq i \leq m$$

- If m is not the key length, then the texts “look like” **random** text and:

$$I_c \approx \sum_{i=0}^{25} \left(\frac{1}{26}\right)^2 = 26 \times \frac{1}{26^2} = \frac{1}{26} = 0.038$$

Finding the Key, if Key Length Known

Once the correct key length is found, apply frequency analysis method

- Consider vectors y_i , and look for the most frequent letter, etc.
- Look at the shift of the mapping, that represents the letter of the key
- Repeat for each vector. Each vector will yield a letter of the key.

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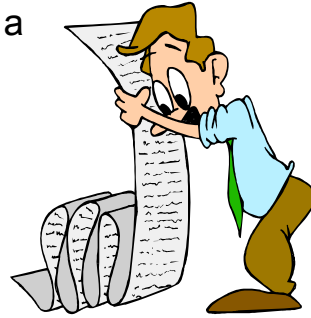
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Example: key = LUCK ($m = 4$)

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ciphertext:	N	L	A	Z	E	I	I	B	L	J	J	I

Summary

- Vigenère cipher is vulnerable: once the key length is found, a cryptanalyst can apply frequency analysis.



Recommended Reading

- Chapter 2.1, 2.3, 2.4

