

# Developing a program (sketch)

Lecture 14

# Steps to writing a program

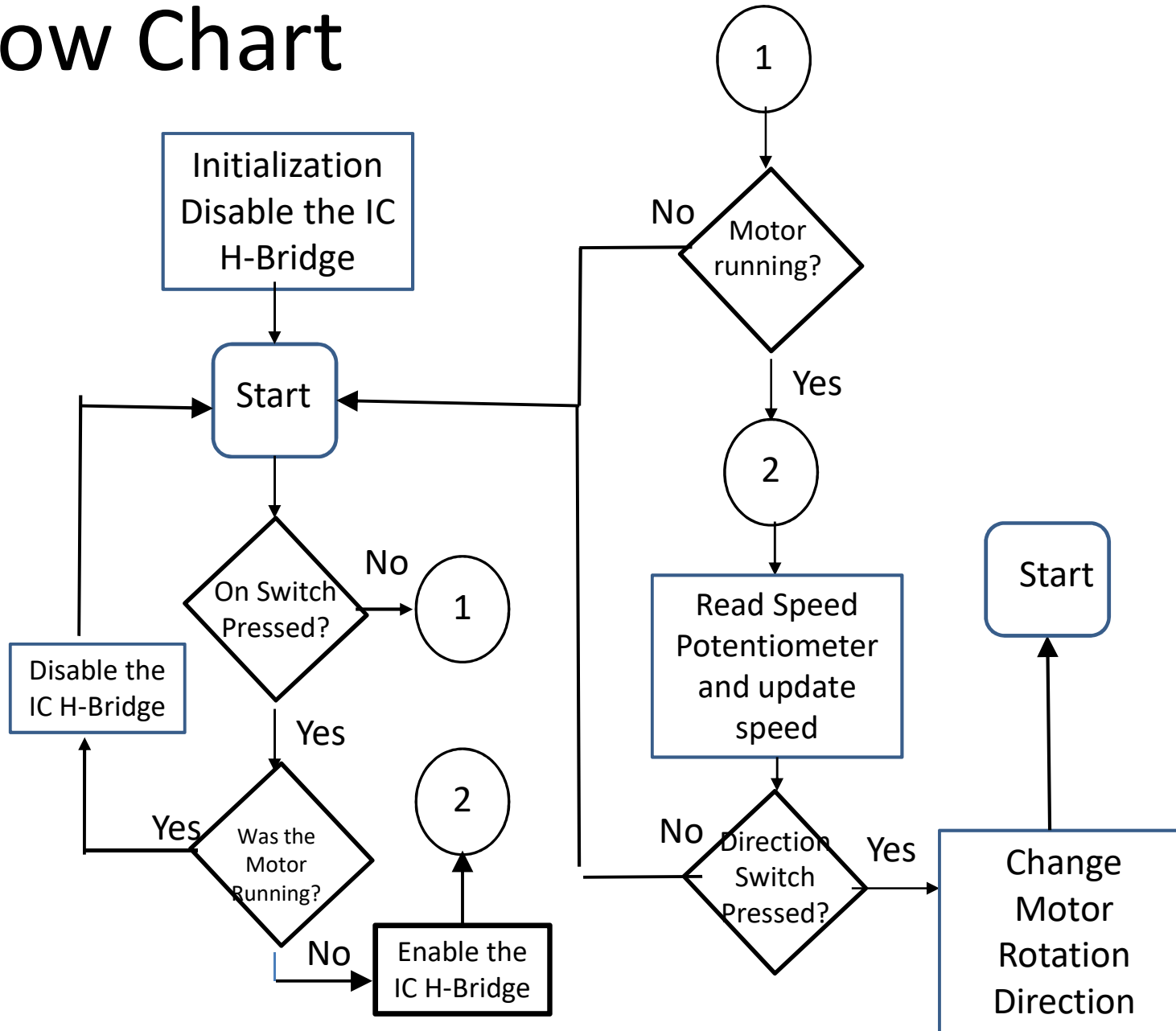
1. Develop the program requirements
  - a) Decide what the functionality of the program should be
  - b) Decide on the conditions for proper operation
  - c) Decide on the condition for improper operation
  - d) Determine the inputs and outputs of the program
2. Determine the logic flow of the program by designing a flow chart
  - a) Determine the initiation steps
  - b) Determine the data flow from start to completion
    - i. Determine the tests for the logic flow
    - ii. Determine how the improper conditions should be handled
3. Develop the computer language statements based on the flow chart
4. Test the program operation based on the program requirements
5. Remember writing a program is also an ART.

# Example Exercise 6 Motor control

## Requirements

1. There shall be a momentary switch to turn on the motor
2. There shall be a momentary switch to change the rotational direction of the motor
3. There shall be a potentiometer to control the speed of the motor
4. The motor to be controlled shall be a DC motor
5. The method of controlling the speed and rotational direction of the motor shall be via a IC H-Bridge.
6. The main controller of this system shall be an Arduino UNO

# Flow Chart



# Use states

- State variable of the system
  - Motor enabled
  - ONOFF Switch
  - Dir Switch

State	Motor Enabled	Dir Switch	ON OFF Switch	action
1	0	0	0	do nothing
2	0	0	1	enable Motor
3	0	1	0	do nothing
4	0	1	1	do nothing
5	1	0	0	update speed
6	1	0	1	disable motor
7	1	1	0	Change direction and update speed
8	1	1	1	disable motor