Arduino Basics

Lecture 5

Overview

- Learn how to use a microprocessor system/ platform development board
- Arduino UNO
- Hardware
- Software
- Projects

Computers

- What is a computer
 - Fast Nitwit
 - ☐ Perform instructions very quickly
 - ☐ Needs to be told what to do.
- Computer types
 - Mainframes
 - Minicomputers
 - Personal Computers
 - Microprocessors
- All have similar hardware and need software or programs to operate them

Computer Hardware

- Main Components Circuits
 - Central Processing Unit(s) CPU
 - ☐ This is where the instructions are performed
 - Memory Random Access Memory and Read Only Memory
 - ☐ This is where the data and program that is running is stored
 - Timer/Clock
 - ☐ This is the hardware that coordinates the computer operations
 - Data and control buses
 - ☐ This is the digital highways where data and control messages transfer within the computer
 - Input and Output interfaces I/O ports
 - ☐ This is the digital highways and connections to enter data and display results
- Peripheral Equipment
 - Keyboards
 - Monitors
 - Disk Drives

General Purpose Computers Vs Special Purpose Computers Vs Microprocessors

- General purpose computers are designed to handle a variety of tasks.
- Special purpose computers which can be programmed to perform a desired task.
- In general, a microprocessor falls into the Special Purpose Computer class.
- Various Microprocessors
 - o Intel 8088
 - Zilog Z80
 - Motorola 6800
 - o Etc.

Microprocessor Systems or Platforms

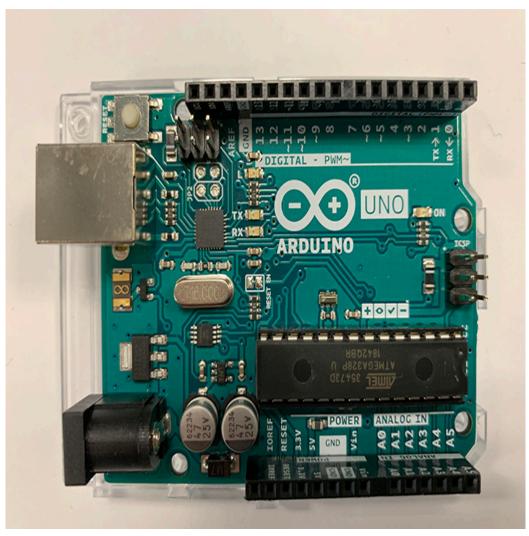
- Microprocessors contain components to afford development of computer based systems.
- Various types
 - Arduino
 - Raspberry Pi
 - o Etc.

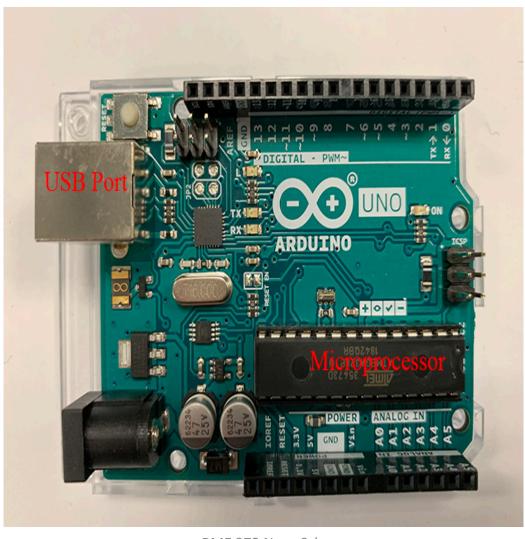
Arduino

- Arduino is an open-source hardware and software company¹
- Builds single board microcontrollers and microcontroller kits¹
- Arduino board designs use a variety of microprocessor chips and controllers.¹
 - o Uno
 - Mega similar to the Uno but bigger with more I/O port
 - Lilypad used for wearable projects
 - Nano smaller than the Uno
 - o Etc.

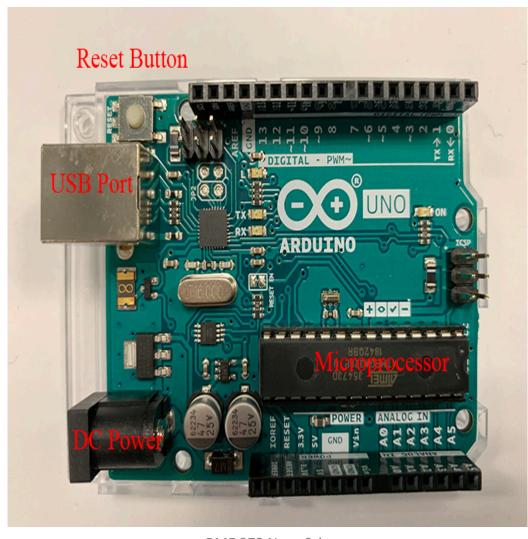
¹ wikipedia.org/wiki/Arduino

Arduino Board Hardware

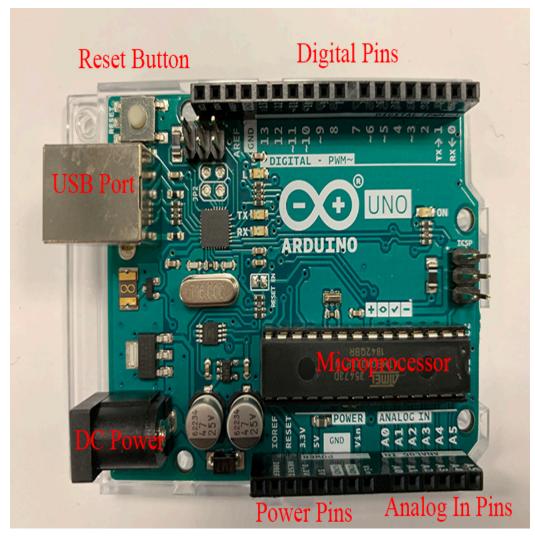




- Microprocess or: ATmega328P
- USB Port: Connect to Computer

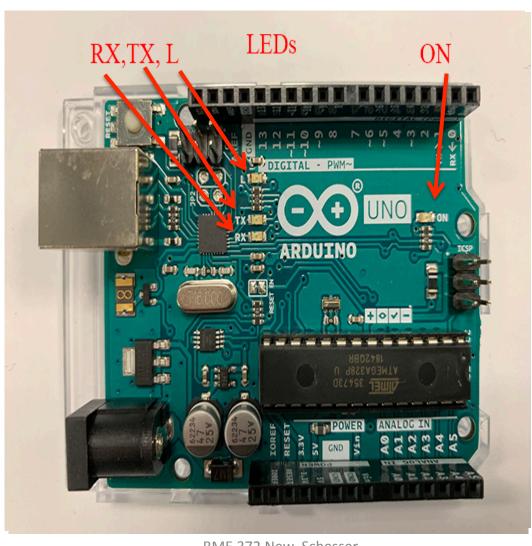


- Reset Button:
 Resets the
 program but
 does not
 remove the
 program
 from memory
- DC Power:
 Connect to
 external DC
 Power
 Source



BME 372 New Schesser

- Digital Pins: Can be used as an input or output and can take on one of two values: 0 or 5 volts. Note that Pins 0 and 1 can be used for serial communications.
- Analog In Pins: Used as an Analog input and can take on any value from 0 to 5 volts.
- Power Pins: Provides
 5 volts, 3.3 volts and
 Ground Reference



- ON LED: When illuminated indicates that the Arduino is operating
- RX and TX LEDs:

 Indicates that the
 Arduino is receiving/
 transmitting Data (e.g.
 when the program is
 downloaded from the
 computer
- L LED: Programmable LED via Digial pin 13

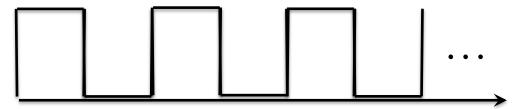
Pulse Width Modulation

Some of the digital pins (~3, ~5, ~6, ~9, ~10, ~11) with tildes can output a PWM signal

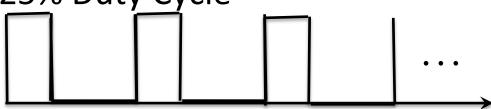


Pulse Width Modulation

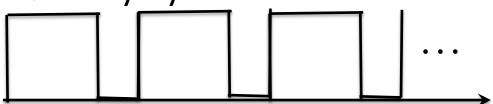
• 50% Duty Cycle



25% Duty Cycle



75% Duty Cycle



100% Duty Cycle

- PWM is a

 (approximately) 490
 Hz square wave
 where a portion
 (percentage) of the signal is high while the remainder of the signal is low.
- The percentage of the high portion is called the Duty Cycle.