

# An Efficient Approach to Lossy Compression with Pointwise Relative Error Bound

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# Outline

- Background
- Problem Formulation
- Point-wise relative error lossy compression in SZ
- Evaluation of Compression Quality
- Conclusion and Future Work

# Background

- Extreme large volumes of scientific data
  - Climate Simulation : 260TB every 16s
  - HACC : 60PB for simulating 3.5 trillion particles
- Error control
  - **Absolute error bound (AEB)**: a positive constant such as 1E-5
  - **Precision (PRE)**: the number of bits to reserve in binary representation, such as 20 bits
  - **Value-range based relative error bound (VR\_REB)**: a positive constant ratio such as 1%, compared with value range)
  - **Peak signal-to-noise ratio (PSNR)**:  $20\log_{10}(VR/MSE)$
  - **Point-wise relative error bound (PW\_REB)**: a positive constant ratio such as 1%, compare with the individual data values.

# Problem Formulation

- Point-wise Relative Error Bound:

- Given a data set  $S = \{d_1, d_2, \dots, d_N\}$  with N data points, the reconstructed data set  $S' = \{d'_1, d'_2, \dots, d'_N\}$ , the following inequality holds for each data point:

$$\max_{d_i \in S, d'_i \in S'} \left( \left| \frac{d_i - d'_i}{d_i} \right| \right) \leq \epsilon$$

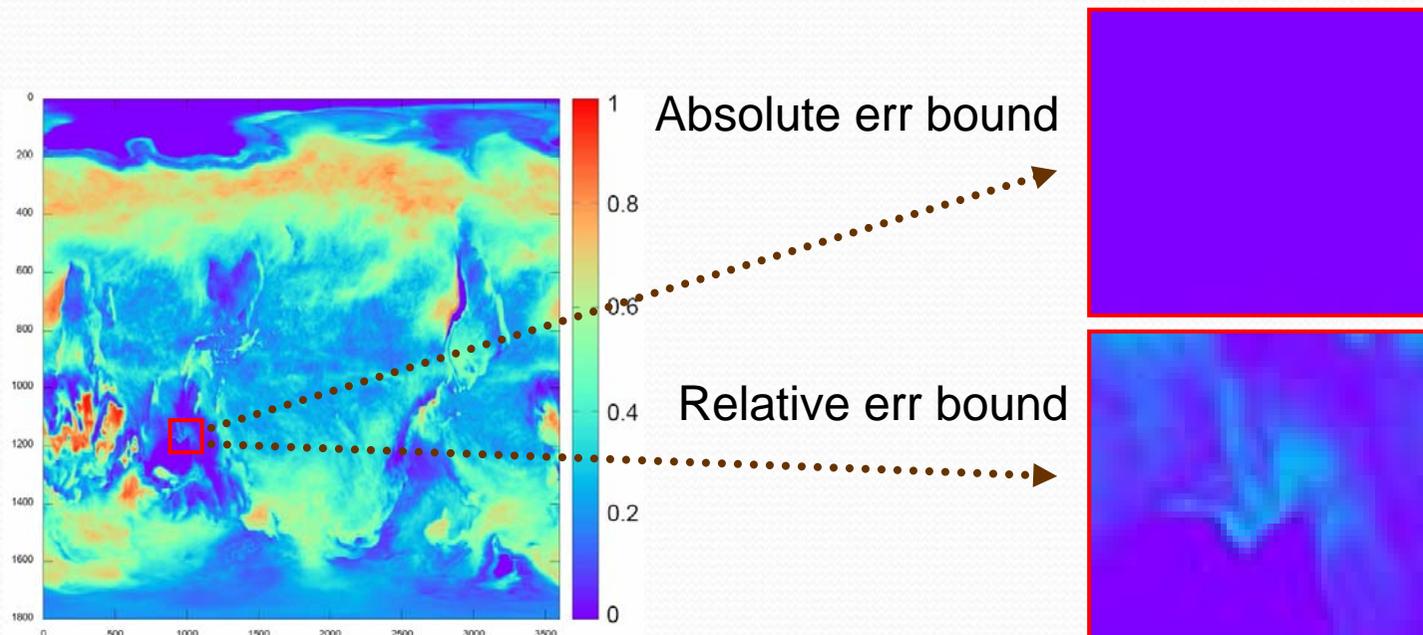
where  $\epsilon$  is a small constant value such as 1%.

- Existing lossy compressors:

- SZ: AEB, VR\_REB, PSNR
- ZFP: AEB, PRE
- FPZIP: PRE
- ISABELA: PW\_REB (low compression ratio and high compute cost)

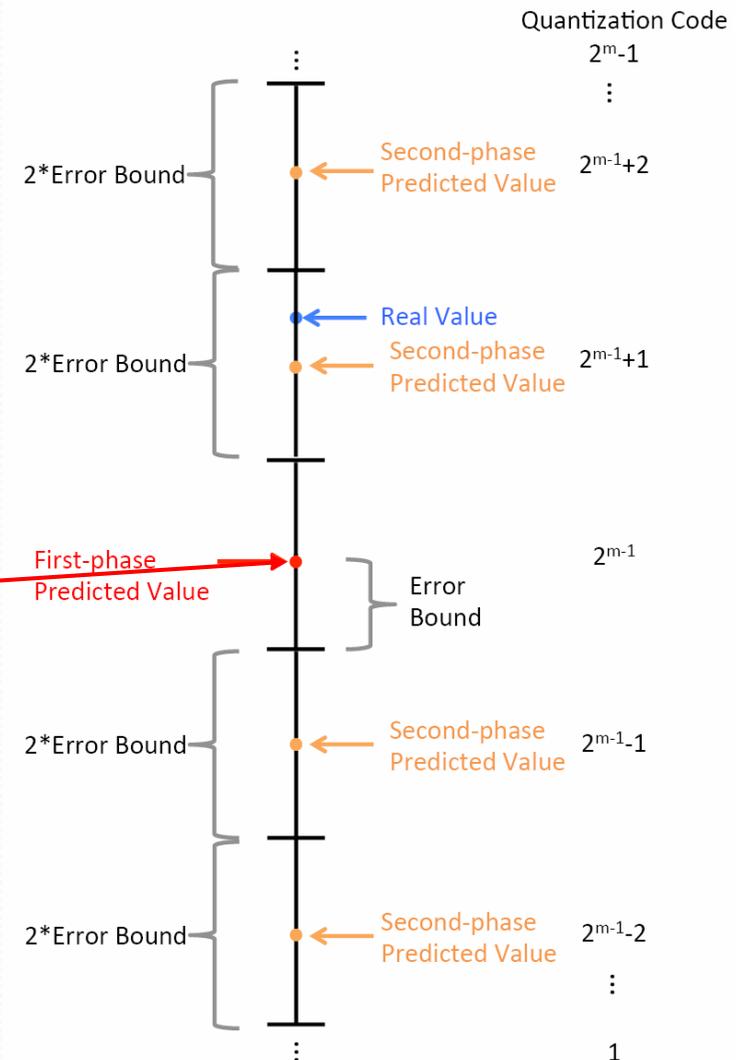
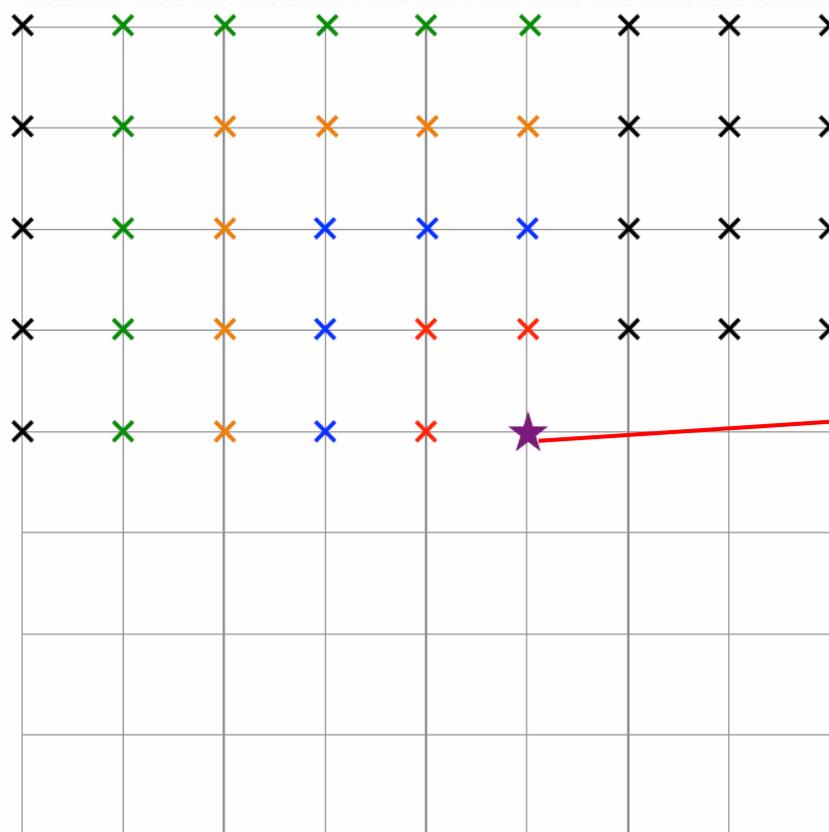
# Background (Cont'd)

- Why do we need point-wise relative error control? -- multi-resolution
  - “Point-wise relative error bound” can preserve the details better than “absolute error bound”



# Point-wise relative error lossy compression in SZ

- SZ compression framework



## compression in SZ (Cont'd)

- Block-based strategy for PW\_REL lossy compression in SZ
  - Split the overall data set into blocks
    - e.g., 2D matrix will split into equal-sized blocks, and the block size could be 4x4, 5x5, 6x6, .....
    - Optimal block size is also explored in this paper
  - Compute a statistical value for each block
    - three options: min, avg, max
  - Perform data prediction based on the relative error bound ratio and the statistical value for each block.
  - Perform variable-length encoding (Huffman)

# Point-wise relative error lossy compression in SZ (Cont'd)

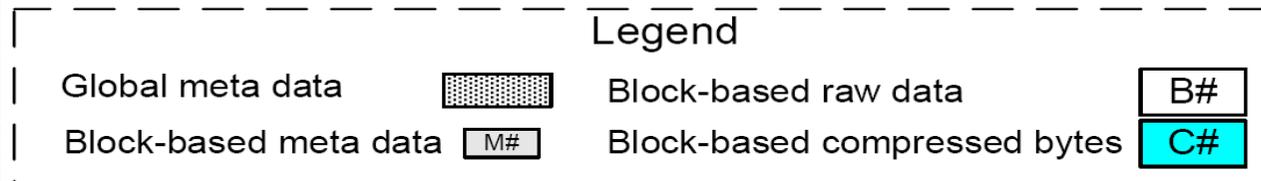
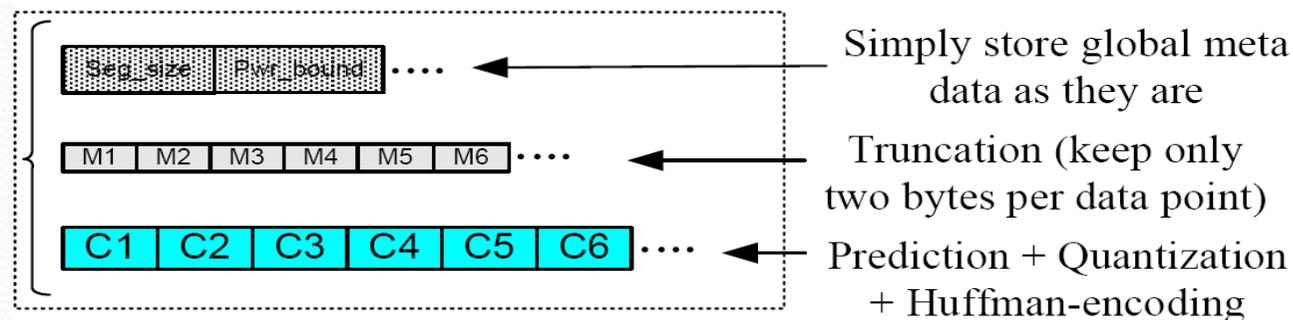
- Illustration of block-based Strategy

B1	B2	B3	B4
B5	B6	B7	B8
B9	B10	B11	B12
B13	B14	B15	B16

Split data into blocks

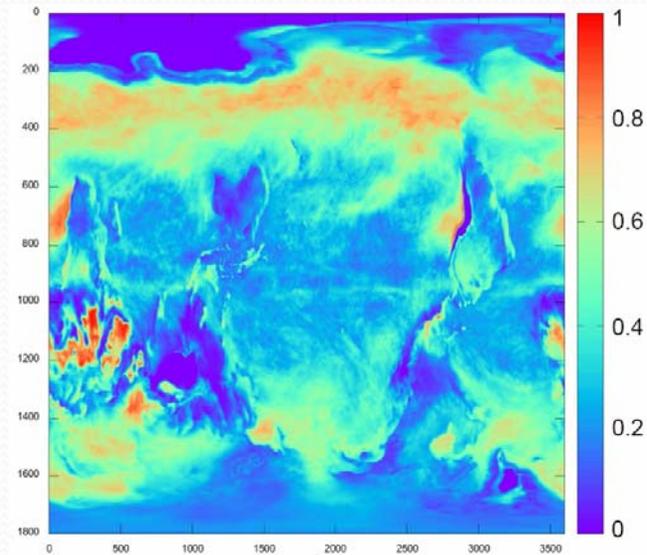
M1	M2	M3	M4
C1	C2	C3	C4
M5	M6	M7	M8
C5	C6	C7	C8
M9	M10	M11	M12
C9	C10	C11	C12
M13	M14	M15	M16
C13	C14	C15	C16

Pack data into compressed formats



# Evaluation

- Experimental Setting
  - SZ vs. ZFP 0.5.1 (precision mode)
  - Data Set: CESM Tylor
    - CLDLOW
    - CLDHIGH
    - FLDSC
    - PHIS



# Evaluation (Cont'd)

Table II  
COMPRESSION RESULTS OF SZ(MIN) WITH DIFFERENT BLOCK SIZES

Compression Ratio					
Setting	4x4	5x5	6x6	7x7	8x8
1E-2	17.04	18.6	17.13	18.21	17.48
1E-4	4.89	4.99	5.01	5.02	5.02
Maximum Relative Error Bound (i.e., $\max \epsilon$ )					
Setting	4x4	5x5	6x6	7x7	8x8
1E-2	0.01	0.009997	0.00998	0.009998	0.009998
1E-4	1E-4	1E-4	1E-4	1E-4	1E-4
PSNR					
Setting	4x4	5x5	6x6	7x7	8x8
1E-2	52.27	52.64	52.92	52.99	53.1
1E-4	92.33	92.56	92.86	92.68	92.83

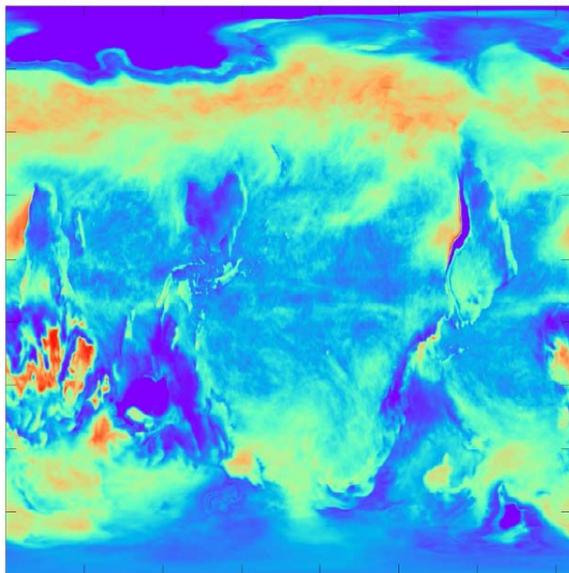
# Evaluation (Cont'd)

Table I  
COMPARISON OF COMPRESSION RESULTS AMONG DIFFERENT COMPRESSORS (CLDLOW FIELD IN CESM-ATM SIMULATION)

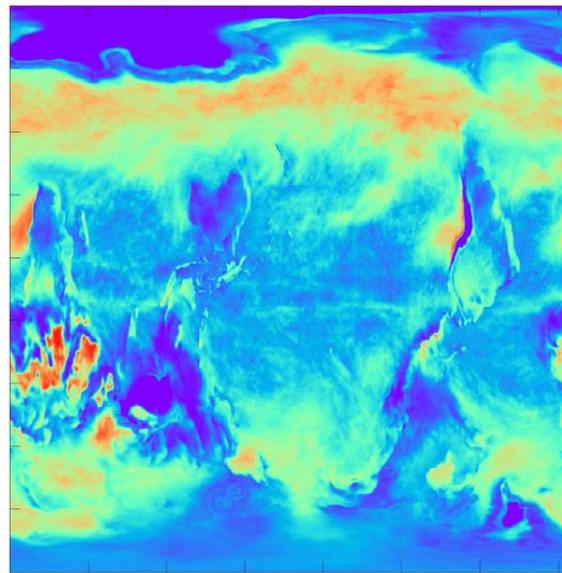
Compressor	Setting	bounded	$\bar{\epsilon}$	$\max \epsilon$	PSNR	CR
SZ (MIN_mode)	$\epsilon=1E-2$	100%	0.00466	<b>0.009997</b>	52.64	<b>18.6</b>
	$\epsilon=1E-4$	100%	4.65E-5	<b>1E-4</b>	92.56	<b>4.99</b>
SZ (AVG_mode)	$\epsilon=1E-2$	98.6268%	1.03E+7	1.66E+13	52.7	18.67
	$\epsilon=1E-4$	98.646%	1.03E+5	1.34E+11	92.7	5.12
SZ (MAX_mode)	$\epsilon=1E-2$	95.171%	1.5E+8	6.2E+14	52.37	19.63
	$\epsilon=1E-4$	95.199%	4.4E+5	1.03E+12	92.4	5.28
ZFP [5]	Pc=16	99.96%	4.2E+5	1.26E+12	85.94	4.04
	Pc=18	99.977%	1.7E+5	4.15E+11	97.86	3.61
	Pc=20	99.984%	2E+5	3.47E+10	109.9	2.98
FPZIP [10]	Pc=15	87.2515%	0.00566	0.0154	51.32	20.3
	<b>Pc=16</b>	100%	0.00284	<b>0.0078</b>	57.32	<b>15.87</b>
	Pc=22	97.2724%	4.4E-5	1.22E-4	93.44	4.49
	<b>Pc=23</b>	100%	2.2E-5	<b>6.1E-5</b>	87.5	<b>3.95</b>
ISABELA [8]	$\epsilon=1E-2$	99.9997%	0.00226	1	58.8	2.59
	$\epsilon=1E-4$	99.9952%	5.15E-05	1	92.8	1.39

## Evaluation (Cont'd)

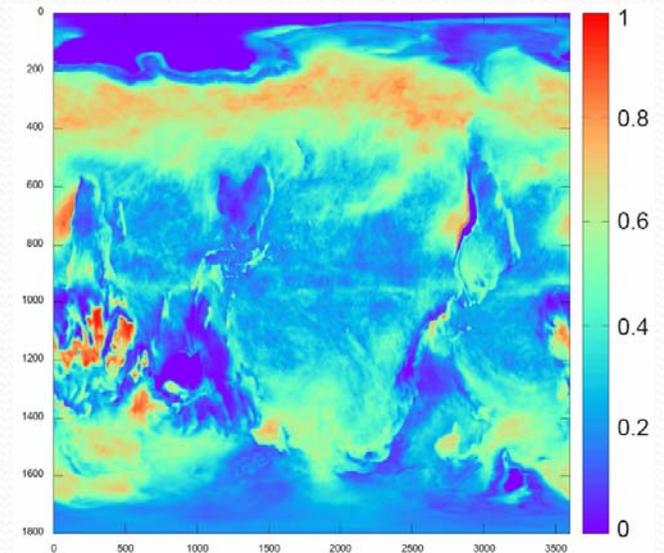
- Overall visualization of original data vs. decompressed data



(a) Abs\_Err\_Cmpr



(b) Rel\_Err\_Cmprs



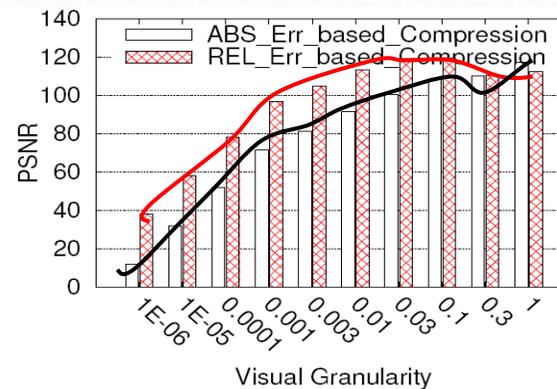
Original data

← Decompressed data

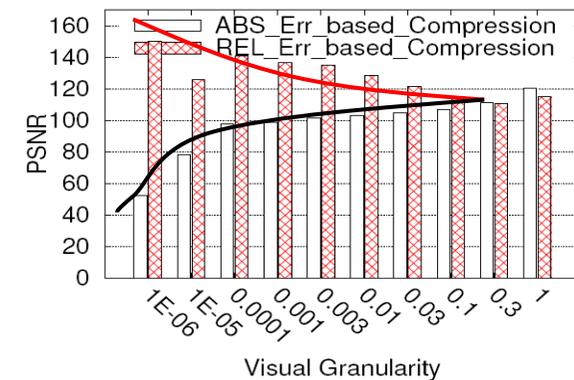
# Evaluation (Cont'd)

- Evaluation of PSNR with different visual granularity

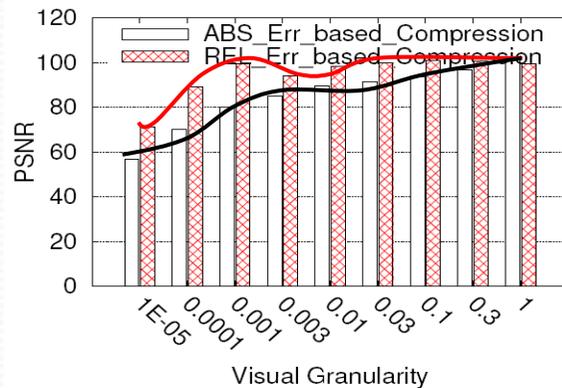
- REL\_CMP
  - Red curve
- ABS\_CMP
  - Black curve



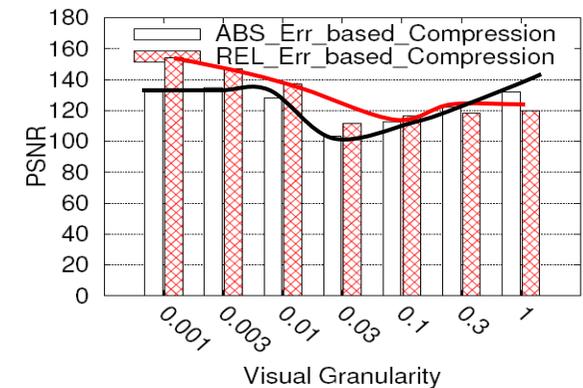
(a) CLDLOW



(b) CLDHGH



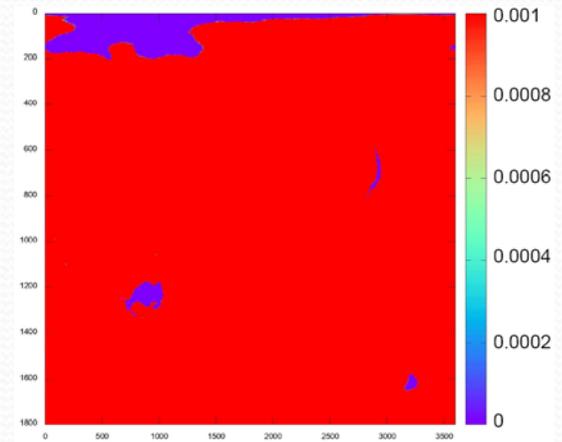
(c) FLDSC



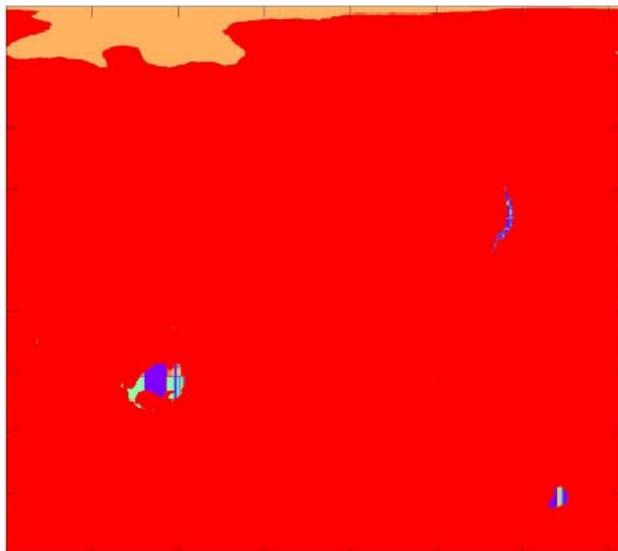
(d) PHIS

# Evaluation (Cont'd)

- Comparison of the original data and decompressed data with two compress modes, respectively, using the field CLDLOW in the value range [0,0.001].



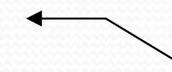
Original data



(a) Abs\_Err\_Compression



(b) Rel\_Err\_Compression



Decompressed data

# Conclusion

- Design and Implementation:
  - We designed and implemented an efficient strategy based on SZ model, for realizing the demand of “point-wise relative error bound”.
- Improvement of Compression Quality:
  - From the perspective of the compression ratio with the same relative-error bound or similar PSNR, our solution is the best in class.
  - The compression ratio under our solution is higher than those of other state-of-the-art compressors by 17.2–618%.
- Feature of Point-wise Relative Error based Compression:
  - The point-wise relative error based compression leads to the same overall reconstructed visualization as did by the absolute error based compression.
  - The point-wise relative error based compression can preserve the details of the visualization much better than the absolute error based compression.
- Future Work
  - Exploring more effective strategies to improve the compression quality.