

Week 6, Chapter 7 Sect 1-5

Work and Kinetic Energy



Lecture Quiz



- The frictional force of the floor on a large suitcase is least when the suitcase is
 - A. pushed by a force parallel to the floor.
 - B. dragged by a force parallel to the floor.
 - C. pulled by a force directed at an angle θ above the floor.
 - D. pushed by a force directed at an angle θ into the floor.
 - E. turned on its side and pushed by a force parallel to the floor.

Introduction to Energy



- The concept of energy is one of the most important topics in science and engineering
- Every physical process that occurs in the Universe involves energy and energy transfers or transformations
- Energy is not easily defined

Energy Approach to Problems



- The energy approach to describing motion is particularly useful when Newton's Laws are difficult or impossible to use
- An approach will involve changing from a particle model to a system model
 - This can be extended to biological organisms, technological systems and engineering situations

Systems



- A *system* is a small portion of the Universe
 - We will ignore the details of the rest of the Universe
- A critical skill is to identify the system

Valid System Examples



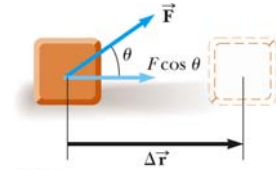
- A valid system may
 - be a single object or particle
 - be a collection of objects or particles
 - be a region of space
 - vary in size and shape

Work

- The work, W , done on a system by an agent exerting a constant force on the system is the product of the magnitude F of the force, the magnitude Δr of the displacement of the point of application of the force, and $\cos \theta$, where θ is the angle between the force and the displacement vectors

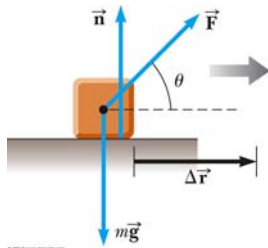
Work, cont.

- $W = F \Delta r \cos \theta$
 - The displacement is that of the point of application of the force
 - A force does no work on the object if the force does not move through a displacement
 - The work done by a force on a moving object is zero when the force applied is perpendicular to the displacement of its point of application



Work Example

- The normal force and the gravitational force do no work on the object
 - $\cos \theta = \cos 90^\circ = 0$
- The force \vec{F} is the only force that does work on the object



More About Work

- The system and the agent in the environment doing the work must both be determined
 - The part of the environment interacting directly with the system does work on the system
 - Work **by** the environment **on** the system
 - Example: Work done by a hammer (interaction from environment) on a nail (system)
- The sign of the work depends on the direction of the force relative to the displacement
 - Work is positive when projection of \vec{F} onto $\Delta \vec{r}$ is in the same direction as the displacement
 - Work is negative when the projection is in the opposite direction

Units of Work

- Work is a scalar quantity
- The unit of work is a joule (J)
 - 1 joule = 1 newton \cdot 1 meter
 - $J = N \cdot m$

Work Is An Energy Transfer

- This is important for a system approach to solving a problem
- If the work is done on a system and it is positive, energy is transferred to the system
- If the work done on the system is negative, energy is transferred from the system

Work Is An Energy Transfer, cont

- If a system interacts with its environment, this interaction can be described as a transfer of energy across the system boundary
 - This will result in a change in the amount of energy stored in the system



Clicker Question

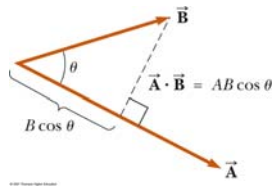
- Assuming that the earth is moving around the sun with a uniform circular motion. The work done by the gravitation force on earth is:
 - Positive
 - Negative
 - Zero
 - Impossible to determine



Scalar Product of Two Vectors

- The scalar product of two vectors is written as $\vec{A} \cdot \vec{B}$
 - It is also called the dot product
- $\vec{A} \cdot \vec{B} \equiv AB \cos \theta$
 - θ is the angle between A and B
- Applied to work, this means

$$W = F \Delta r \cos \theta = \vec{F} \cdot \Delta \vec{r}$$



Scalar Product, cont

- The scalar product is commutative
 - $\vec{A} \cdot \vec{B} = \vec{B} \cdot \vec{A}$
- The scalar product obeys the distributive law of multiplication
 - $\vec{A} \cdot (\vec{B} + \vec{C}) = \vec{A} \cdot \vec{B} + \vec{A} \cdot \vec{C}$



Dot Products of Unit Vectors

- $\hat{i} \cdot \hat{i} = \hat{j} \cdot \hat{j} = \hat{k} \cdot \hat{k} = 1$
- $\hat{i} \cdot \hat{j} = \hat{i} \cdot \hat{k} = \hat{j} \cdot \hat{k} = 0$
- Using component form with vectors:

$$\vec{A} = A_x \hat{i} + A_y \hat{j} + A_z \hat{k}$$

$$\vec{B} = B_x \hat{i} + B_y \hat{j} + B_z \hat{k}$$

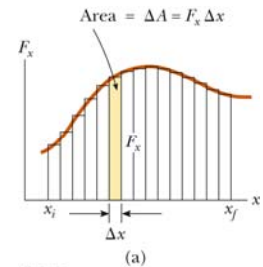
$$\vec{A} \cdot \vec{B} = A_x B_x + A_y B_y + A_z B_z$$



Work Done by a Varying Force

- Assume that during a very small displacement, Δx , F is constant
- For that displacement, $W \sim F \Delta x$
- For all of the intervals,

$$W \approx \sum_{x_i}^{x_j} F_x \Delta x$$

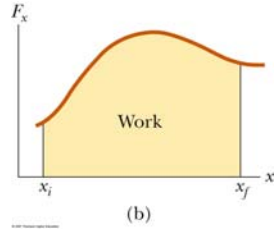


Work Done by a Varying Force, cont

- $\lim_{\Delta x \rightarrow 0} \sum_{x_i}^{x_f} F_x \Delta x = \int_{x_i}^{x_f} F_x dx$

- Therefore, $W = \int_{x_i}^{x_f} F_x dx$

- The work done is equal to the area under the curve between x_i and x_f



Work Done By Multiple Forces

- If more than one force acts on a system and the system can be modeled as a particle, the total work done on the system is the work done by the net force

$$\sum W = W_{net} = \int_{x_i}^{x_f} (\sum F_x) dx$$

- In the general case of a net force whose magnitude and direction may vary

$$\sum W = W_{net} = \int_{x_i}^{x_f} (\sum \vec{F}) \cdot d\vec{r}$$

Work Done by Multiple Forces, cont.

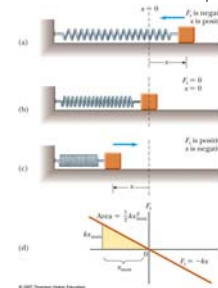
- If the system cannot be modeled as a particle, then the total work is equal to the algebraic sum of the work done by the individual forces

$$W_{net} = \sum W_{\text{by individual forces}}$$

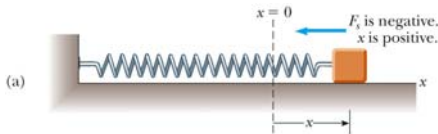
- Remember work is a scalar, so this is the algebraic sum

Work Done By A Spring

- A model of a common physical system for which the force varies with position
- The block is on a horizontal, frictionless surface
- Observe the motion of the block with various values of the spring constant



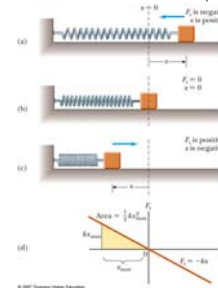
Hooke's Law



- The force exerted by the spring is $F_s = -kx$
- x is the position of the block with respect to the equilibrium position ($x = 0$)
- k is called the spring constant or force constant and measures the stiffness of the spring
- This is called Hooke's Law

Hooke's Law, cont.

- When x is positive (spring is stretched), F is negative
- When x is 0 (at the equilibrium position), F is 0
- When x is negative (spring is compressed), F is positive



Hooke's Law, final

- The force exerted by the spring is always directed opposite to the displacement from equilibrium
- The spring force is sometimes called the *restoring force*
- If the block is released it will oscillate back and forth between $-x$ and x



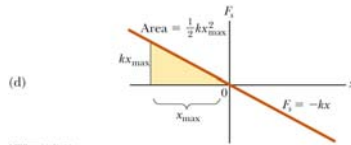
Clicker Question

- The work done by a spring to be compressed from $x=0$ to $x=a$ is: $W_0 = -ka^2/2$. What is the work done by the same spring to be compressed from $x=a$ to $x=2a$?
- W_0
 - $2W_0$
 - $3W_0$
 - $4W_0$
 - $5W_0$



Work Done by a Spring

- Identify the block as the system
 - Calculate the work as the block moves from $x_i = -x_{\max}$ to $x_f = 0$
- $$W_s = \int_{x_i}^{x_f} F_s dx = \int_{-x_{\max}}^0 (-kx) dx = \frac{1}{2} kx_{\max}^2$$
- The total work done as the block moves from $-x_{\max}$ to x_{\max} is zero



Work Done by a Spring, cont.

- Assume the block undergoes an arbitrary displacement from $x = x_i$ to $x = x_f$
- The work done by the spring on the block is

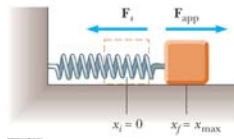
$$W_s = \int_{x_i}^{x_f} (-kx) dx = \frac{1}{2} kx_f^2 - \frac{1}{2} kx_i^2$$

- If the motion ends where it begins, $W = 0$



Spring with an Applied Force

- Suppose an external agent, F_{app} , stretches the spring
- The applied force is equal and opposite to the spring force
- $F_{\text{app}} = -F_s = -(-kx) = kx$
- Work done by F_{app} is equal to $-\frac{1}{2} kx_{\max}^2$
- The work done by the applied force is



$$W_{\text{app}} = \int_{x_i}^{x_f} (kx) dx = \frac{1}{2} kx_f^2 - \frac{1}{2} kx_i^2$$



Kinetic Energy

- Kinetic Energy is the energy of a particle due to its motion
- $K = \frac{1}{2} mv^2$
 - K is the kinetic energy
 - m is the mass of the particle
 - v is the speed of the particle
- A change in kinetic energy is one possible result of doing work to transfer energy into a system



Kinetic Energy, cont

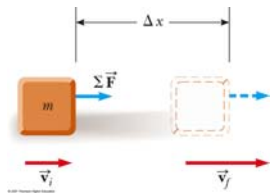
- Calculating the work:

$$W = \int_{x_i}^{x_f} \sum F dx = \int_{x_i}^{x_f} ma dx$$

$$W = \int_{v_i}^{v_f} mv dv$$

$$\sum W = \frac{1}{2}mv_f^2 - \frac{1}{2}mv_i^2$$

$$W_{net} = K_f - K_i = \Delta K$$



Clicker Question

In a symmetric projectile motion, the initial speed is fixed. When the object lands, the kinetic energy would be maximum, if the angle of this motion from horizontal is:

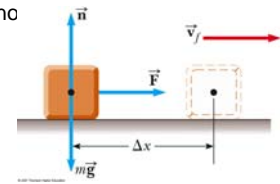
- 0
- 90 degrees
- 30 degrees
- 45 degrees
- Does not matter

Work-Kinetic Energy Theorem

- The Work-Kinetic Energy Theorem states $\sum W = K_f - K_i = \Delta K$
- When work is done on a system and the only change in the system is in its speed, the work done by the net force equals the change in kinetic energy of the system.
 - The speed of the system increases if the work done on it is positive
 - The speed of the system decreases if the net work is negative
 - Also valid for changes in rotational speed

Work-Kinetic Energy Theorem – Example

- The normal and gravitational forces do no work since they are perpendicular to the direction of the displacement
- $W = F \Delta x$
- $W = \Delta K = \frac{1}{2}mv_f^2 - 0$



Lecture Quiz

- When a car goes around a circular curve on a level road,
 - no frictional force is needed because the car simply follows the road.
 - the frictional force of the road on the car increases when the car's speed decreases.
 - the frictional force of the road on the car increases when the car's speed increases.
 - the frictional force of the road on the car increases when the car moves to the outside of the curve.
 - there is no net frictional force because the road and the car exert equal and opposite forces on each other.