

# Design Project

# RPN Calculator

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# Objective

- Create a 4-bit RPN calculator .

# What is RPN Calculator?

- Mathematical notation in which operators follow their operands
- Reverse Polish Notation (RPN) provides us the quickest way to enter data into the calculator.
- Example:

If we need to add 5 and 7, we would write  $5\ 7\ +$  instead of  $5+7$

# Goals

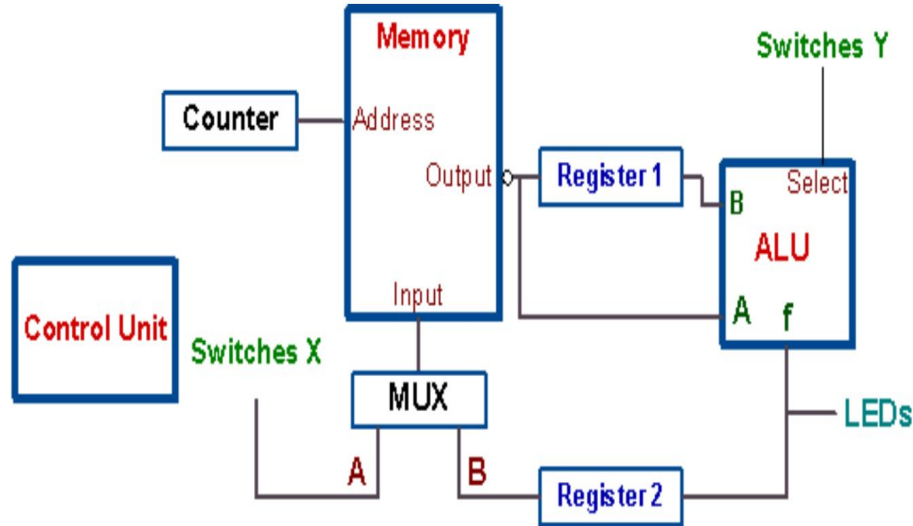


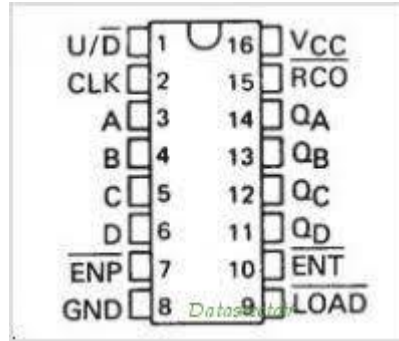
Fig. 1. Block diagram design of a 4-bit RPN calculator

- Push operands on stack
  - Increment the Counter
  - Write the data into memory
- Functions
  - Output data from RAM to Register1
  - Decrement the counter
  - Latch the result into register 2
  - Write data into the memory.

# Components Used

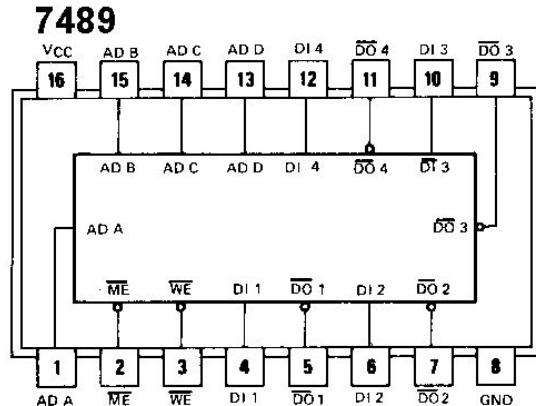
- 74LS138N (Decoder for the Control Unit)
- 74LS169N (Counter for the Control Unit)
- 74LS192N (Counter for the RAM)
- 74LS157N (Mux)
- 74LS181N (ALU)
- Two 7404 (Inverters)
- 7489 (16x4) RAM
- Two 7495 4-bit Shift Registers

# Memory

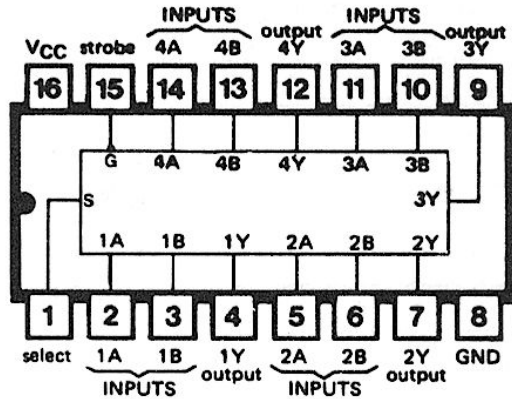


## Functionality

- The counter determines the memory
- We used addresses 0 and 1 for our calculator
- U/D Bar High -> Count Up
- U/D Bar Low -> Count Down
- ENP(bar) and ENT(bar) High -> When we need to hold the counter



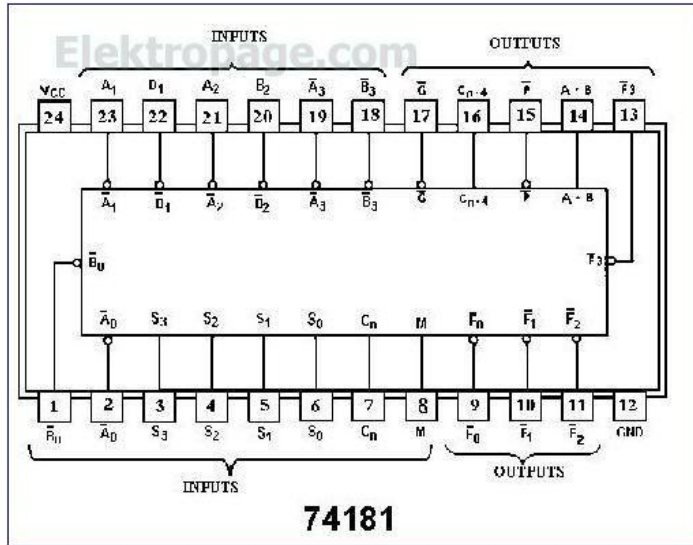
# Multiplexer - 74LS157



## Functionality

- Contains inverters and drivers to supply full-on chip data selection to 4 output gates.

# ALU



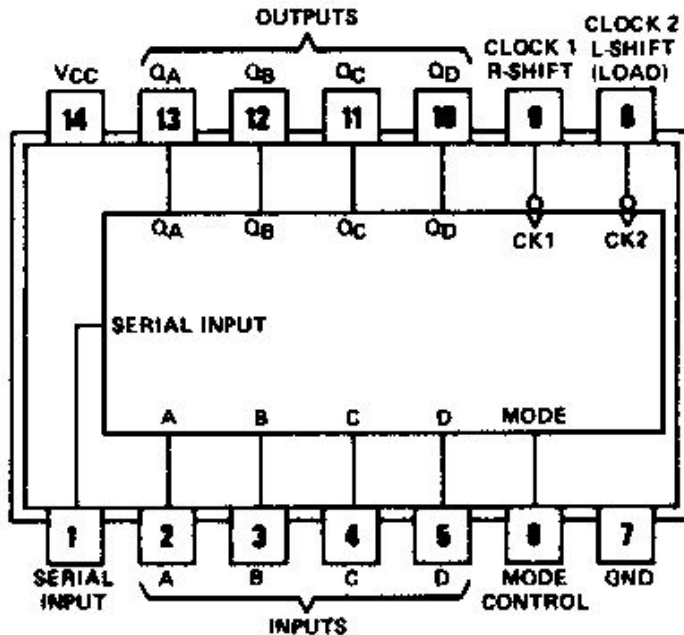
## Functionality

- It is combinational digital electronic circuit that performs arithmetic and bitwise operations
- You choose different combinations of switches for different types of function.
- For example,  $F = A \text{ plus } B$ , the combination will be  $S_3\text{-HIGH}$ ,  $S_2\text{-LOW}$ ,  $S_1\text{-LOW}$  and  $S_0\text{-HIGH}$



# Registers

## 7495



## Functionality

- The mode control changes from low to high to enable the register.
- In this lab, register 1 is controlled by Y4 of the decoder (74138) and register 2 is controlled by Y5.

# RTL Code

FETCH:  $IR \leftarrow [1..0]$

PUSH1:  $WE \leftarrow 0$ ,  $Select1 \leftarrow 0$

PUSH 2:  $UP \leftarrow 1$ ,

FUNC1:  $Enable3 \leftarrow 1$

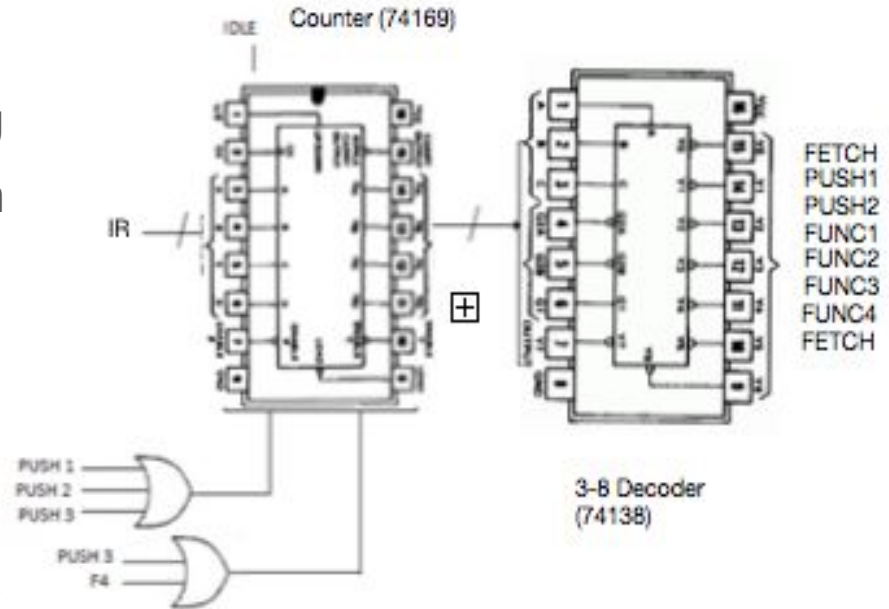
FUNC2:  $DOWN \leftarrow 1$

FUNC3:  $Enable2 \leftarrow 1$

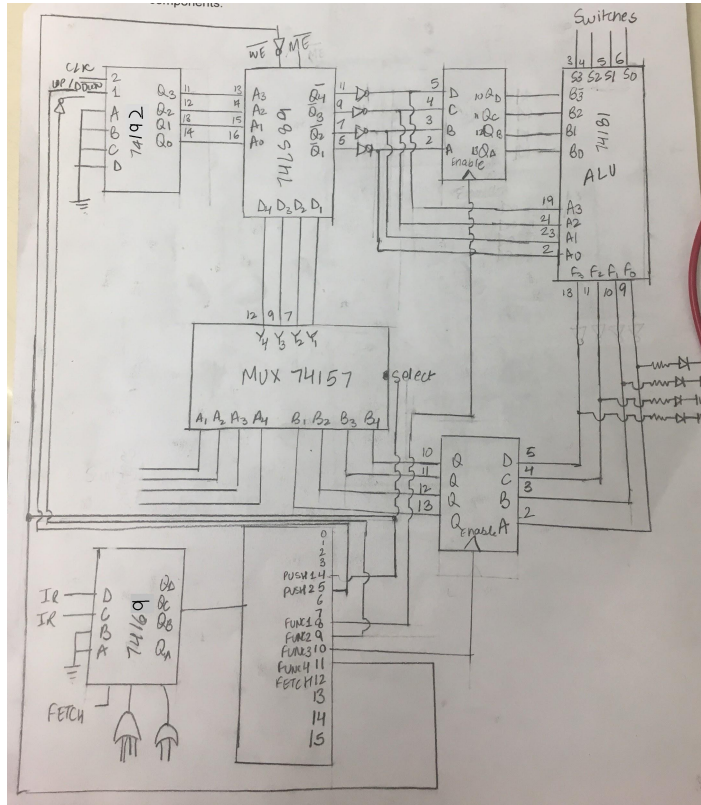
FUNC4:  $WE \leftarrow 0$ ,  $Select1 = 1$

# Control Unit Design

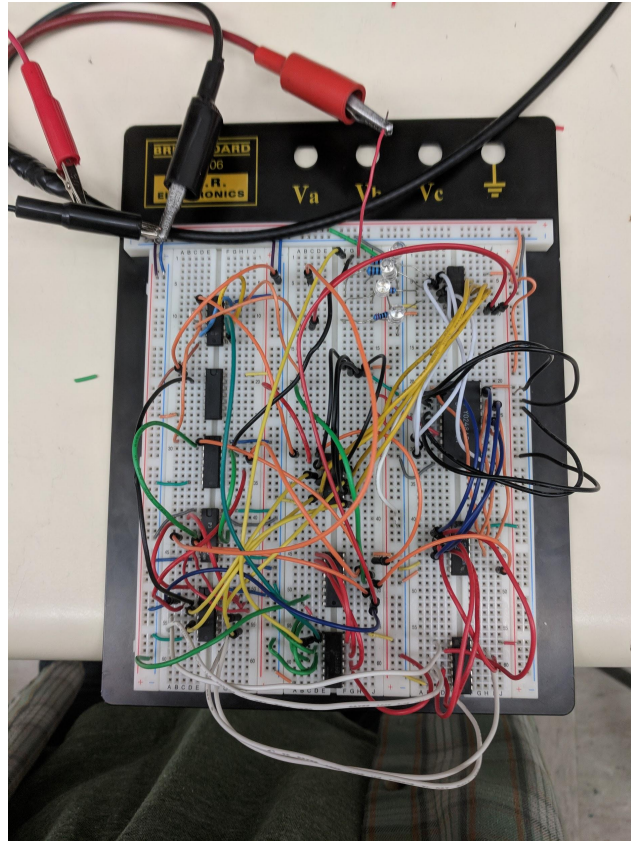
- The control unit is a combinational circuit that generates control signals (2-bit stack mode-select, and 4-bit ALU operation-select) based on which one of the buttons has been pushed.
- We can assume that only one of the 3 buttons could be pushed at a time.



# Implementation



# Circuit



# Issues

- Burning out of LEDs and Chips
- Random voltage spikes when working with our calculator
- Potential shorts in our circuit